

NAME: Vanguard
PLAYER:

VALUE	CHAR	COST	BASE	PTS
30	Strength	x1	10	20
18	Dexterity	x3	10	24
18	Constitution	x2	10	16
12	Body	x2	10	4
13	Intelligence	x1	10	3
14	Ego	x2	10	8
18	Presence	x1	10	8
12	Comeliness	x1/2	10	1
17	Physical Defex	x1	6	11
17	Energy Defens	x1	4	13
5	Speed	x10	2.8	22
10	Recovery	x2	10	0
36	Endurance	x1/2	36	0
36	Stun	x1	36	0
Characteristics Cost:				130

STR Roll: 15-	Run	6"
DEX Roll: 13-	Swim	2"
INT Roll: 12-	Jump	26"
EGO Roll: 12-		
PER Roll: 12-		

Experience: 8

DISADVANTAGES	BASE:	100+PTS
DNPC, "Sidekick - Vanguard Junior", less powerful, appear 8-		5
DNPC, "Wife", normal, appear 8-		10
Hunted, "Privateer", more powerful, harsh, appear 8-		15
Hunted, "Nazis", more powerful, non-combat influence, harsh, appear 8-		20
Psych Lim, "Distrusts Fletcher", common, moderate		10
Psych Lim, "Ultra superpatriot", common, total		20
Psych Lim, "Hero code", common, total		20
Rivalry, "Fletcher", professional, PC rival		10
Secret ID, "Jeff Hogan"		15

Disadvantages Total : 125
Experience Spent + 8
Total Points = 233

GOSH

PTS	POWERS	END
21	17/17 Damage Resistance, x1 Hardened(+1/4)	
10	10 Lack Of Weakness	
10	10 Power Defense	
30	26" Superleap, x8 Non-Combat	7
	==Skills==	
4	Crush	
6	2 Levels: Martial Arts, tight group	
4	Martial Dodge, "Duck"	
3	Martial Grab	
4	M Strike, "Smash"	
5	Off Strike, "Stomp"	
3	PS: Milkman 13-, (PRE based)	
3	Sacr Throw, "Body Slam"	

103 : **Powers Total**
130 + **Characteristic Total**
233 = **Total Cost**

Base OCV: 6 Base DCV: 6
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	
Crush	1/2	+0	+0	10D6
Martial Dodge	1/2	+0	+5	
Martial Grab	1/2	-1	-1	40 STR
M Strike	1/2	+0	+2	8D6
Off Strike	1/2	-2	+1	10D6
Sacr Throw	1/2	+2	+1	6D6

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 18 SPD: 5 ECV: 5
Phases - - 3 - 5 - - 8 - 10 - 12
PD/rPD 17/ 17 ED/rED 17/ 17
END: 36 STUN: 36 BODY: 12

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
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Name: Jeff Hogan
Species: Human
Gender: Male
Hair: Brown
Eyes: Brown
Team: GOSH

