

**NAME:** U235  
**PLAYER:**

VALUE	CHAR	COST	BASE	PTS
19	Strength	x1	10	9
15	Dexterity	x3	10	15
15	Constitution	x2	10	10
9	Body	x2	10	-2
13	Intelligence	x1	10	3
26	Ego	x2	10	32
15	Presence	x1	10	5
8	Comeliness	x1/2	10	-1
4	Physical Defex	x1	4	0
3	Energy Defens	x1	3	0
4	Speed	x10	2.5	15
8	Recovery	x2	7	2
30	Endurance	x1/2	30	0
27	Stun	x1	27	0
<b>Characteristics Cost:</b>				<b>88</b>

<b>STR Roll:</b> 13-	Run	7"
<b>DEX Roll:</b> 12-	Swim	2"
<b>INT Roll:</b> 12-	Jump	4"
<b>EGO Roll:</b> 14-		
<b>PER Roll:</b> 12-		

**Experience:** 26

DISADVANTAGES	BASE:	100+PTS
Distinctive, "Gives off low level radio activity constantly", easily concealable, minor		5
Distinctive, "Glowing eyes", concealable, major		15
Hunted, "FBI", as powerful, non-combat influence, harsh, appear 14-		25
Psych Lim, "Delights in causing pain", common, strong		15
Psych Lim, "Violent", common, strong		15
Psych Lim, "Power hungry", common, strong		15
Public ID, "Johnny Taggart"		10
Rep, "Radio active villain", occur 11-, extreme reputation		15
Unluck, 4D6		20
Watched, "Dark Tribunal", more powerful, non-combat influence, harsh, appear 14-		15

**Disadvantages Total :** 150  
**Experience Spent +** 26  
**Total Points =** 276

**HERO 4TH EDITION**



PTS	POWERS	END
12	EC (Radiation) (12)	
16a)	0/30 Armor, Only vs. heat and radiation attacks (-1)	
28b)	125" Change Environment (Light)	4
12c)	16" Change Environment, Desc: Negate radio activity, Concentrate(-1), 0 DCV, constant concentration, 0 END (+1/2)	0
23d)	6D6 EB, No Range(-1/2), No Knockback(-1/4), Area Effect(+1/2), Personal Immunity (+1/4)	5
23e)	7D6 EB, "Radiation Blast"	3
10	+5 Enhanced PER, Hearing	
1	Life Support, safe in heat/cold, Only vs. heat (-1)	
3	Life Support, safe in radiation	
1	6 Mental Defense	
20	N-Ray Vision (Radiation)	
5	PKG (Radiation)	
(5)	+0 Detect, make into sense	
(0)	Range	
2	7" Running	
3	Ultra Hearing	
==Skills==		
6	3 Levels: Radiation Blast	
3	Lockpicking 12-	
9	Mechanics 14-	
7	Stealth 14-	
2	TF, Ground Vehicles	
2	WF, Clubs, Small Arms	

188 : **Powers Total**  
88 + **Characteristic Total**  
276 = **Total Cost**

Base OCV: 5      Base DCV: 5  
Adjustment +      Adjustment +  
Final OCV =      Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

<b>Rang</b>	<4	<8	<16	<32	<64	<128
<b>RMod</b>	-0	-2	-4	-6	-8	-10

DEX: 15      SPD: 4      ECV: 9  
Phases - - 3 - - 6 - - 9 - - 12  
PD/rPD 4/ 0      ED/rED 33/ 30  
END: 30      STUN: 27      BODY: 9

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

**NOTES**  
Villains Unlimited p199  
Name: Johnny Taggart  
Gender: Male  
Species: Human mutate  
Height: 6 feet 2 inches  
Weight: 195 pounds  
Hair: Brown  
Eyes: Green (glowing)

