

NAME: Swift Swallow
PLAYER:

VALUE	CHAR	COST	BASE	PTS
15	Strength	x1	10	5
11/30	Dexterity	x3	10	3
13	Constitution	x2	10	6
10	Body	x2	10	0
10	Intelligence	x1	10	0
10	Ego	x2	10	0
10	Presence	x1	10	0
14	Comeliness	x1/2	10	2
4/19	Physical Defex	1	3	1
4	Energy Defens	x1	3	1
4/6	Speed	x10	4.0	9
6/24	Recovery	x2	6	0
28	Endurance	x1/2	26	1
26	Stun	x1	25	1
Characteristics Cost:				29

STR Roll: 12-	Run	6"
DEX Roll: 15-	Swim	2"
INT Roll: 11-	Jump	3"
EGO Roll: 11-		
PER Roll: 11-		

Experience: 0

DISADVANTAGES	BASE:	100+PTS
Berserk, "Mind		20
Controllers", uncommon,		
occur 14-, recover 11-		
DNPC, "Wife, Pippa", normal,	15	
appear 11-		
Hunted, "KBG", more	25	
powerful, non-combat		
influence, harsh, appear		
11-		
Hunted, "Brown Fox's	25	
underlings", more		
powerful, non-combat		
influence, harsh, appear		
11-		
Psych Lim, "Always keeps	20	
his word", common, total		
Psych Lim, "Defensive of	20	
his Foci", very common,		
strong		
Rep, "Hero", occur 11-	10	
Secret ID, "Martin Hirundo"	15	

Disadvantages Total : 150
Experience Spent + 0
Total Points = 250

THE LONDON WATCH

PTS	POWERS	END
==Perks==		
5	Fringe Benefit -	
	Progenator device key	
==Skills==		
2	AK: London 11-	
3	Criminology 11-	
3	Gambling 11-	
2	Lang: Watch Battle	
	Language, fluent	
	conversation	
12	4 Levels: Flight, tight	
	group	
0	PS: Detective 8-	
5	Streetwise 12-	
==Equipment==		
48	MP (60), "Amulet", IIF	
	(-1/4)	
3u	7" Flight, x125	
	Non-Combat	
5u	30" Flight	
115	PKG, "Amulet", IIF(-1/4)	
(46)	+19 DEX	
(13)	Life Support, doesn't	
	breathe, safe in	
	vacuum/pressure, safe	
	in radiation	
(7)	+15 PD, Linked(-1/2),	
	"Flight", Proportional	
	to Flight(-1/4)	
(29)	+18 REC	
(11)	2 BODY Regen, 14-	
	Activation(-1/2)	
(9)	+1.1 SPD	
14	PKG, "Mask", OIF(-1/2)	
(5)	+4 Enhanced PER, Sight	
(3)	IR Vision	
(6)	+6 Telescopic Sense,	
	Sight Group	
4	Radio XMIT/REC, "Watch	
	Radio", IIF(-1/4)	

221 : **Powers Total**
29 + **Characteristic Total**
250 = **Total Cost**

Base OCV:10 Base DCV:10
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 30 SPD: 4/6 ECV: 3
Phases - 2 - 4 - 6 - 8 - 10 - 12
PD/rPD 19/ 0 ED/rED 4/ 0
END: 28 STUN: 26 BODY: 10

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
Kingdom of Champions (410)
p131
Name: Martin Hirundo
Species: Human
Gender: Male
Team: The London Watch

