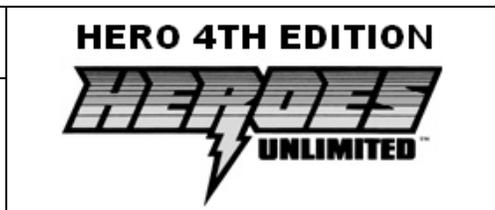


NAME: Stripes				
PLAYER:				
VALUE	CHAR	COST	BASE	PTS
11	Strength	x1	10	1
8	Dexterity	x3	10	-6
11	Constitution	x2	10	2
7	Body	x2	10	-6
20	Intelligence	x1	10	10
22	Ego	x2	10	24
17	Presence	x1	10	7
18	Comeliness	x1/2	10	4
3	Physical Defex	1	2	1
3	Energy Defens	x1	2	1
4	Speed	x10	1.8	22
8	Recovery	x2	4	8
22	Endurance	x1/2	22	0
19	Stun	x1	19	0
Characteristics Cost:				68

STR Roll: 11-	Run	6"
DEX Roll: 11-	Swim	3"
INT Roll: 13-	Jump	2"
EGO Roll: 13-		
PER Roll: 13-		

Experience: 30

DISADVANTAGES	BASE: 100+PTS
Distinctive, "Detects as a mutant", easily concealable, major	10
Hunted, "Enemies of the US", as powerful, non-combat influence, harsh, appear 8-	15
Physical Lim, "Dependent on brother", infrequently, greatly	10
Psych Lim, "Shy and quiet", very common, moderate	15
Psych Lim, "Patroitic", common, strong	15
Psych Lim, "Code vs. killing", common, total	20
Rep, "Famous US superhero", occur 11-	10
Secret ID, "Andrea Saiyama"	15
Susc, "Up to 3D6 Stun when Stars is injured", common, effect is instant, 3D6	20
Unluck, 1D6	5
Watched, "US government", more powerful, non-combat influence, harsh, appear 14-	15
Disadvantages Total : 150	
Experience Spent + 30	
Total Points = 280	



PTS	POWERS	END
3	1D6 Aid, use optional healing rules, Concentrate(-1/4), Self only(-1/2)	0
3	+0 Detect, "Auras", make into sense, Costs END(-1/2)	
3	+0 Detect, "Psionics", make into sense, Costs END(-1/2)	
16	EC (20), Concentrate (-1/4)	
16a)	4D6 Ego Attack	
16b)	2D6 Flash, Sight, Based On ECV(+1), vs mental defense	
16c)	8D6 Telepathy	
12	113/1 End Reserve, "ISP"	
9	13 Mental Defense	
2	Mind Link, "Stars", subject needs mind link	
3	Range, Detect, Costs END(-1/2)	
1	3" Swimming ==Perks==	1
3	Federal Police Powers ==Skills==	
3	Acrobatics 11-	
15	Climbing 17-	
9	Computer Programming 16-	
16	2 Levels, all combat	
3	Lockpicking 11-	
4	M Strike	
3	Martial Throw	
3	Navigation 11-	
3	PS: Cook 13-, (INT based)	
2	SC: Biology 13-, (INT based)	
5	SC: Chemistry 16-, (INT based)	
5	SC: Mathematics 16-, (INT based)	
3	Scientist	
11	Stealth 15-	
1	TF, Small (Cars) ==Talents==	
13	11- Danger Sense, any attack, Costs END(-1/2)	2
7	Eidetic Memory, Costs END(-1/2)	1
3	Speed Reading	
212	: Powers Total	
68	+ Characteristic Total	
280	= Total Cost	

Base OCV: 3 Base DCV: 3
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	
M Strike	1/2	+0	+2	4D6
Martial Throw	1/2	+0	+1	2D6 + v/5

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX:	8	SPD:	4	ECV:	7
Phases - -	3	- -	6	- -	9
PD/rPD	3/	0	ED/rED	3/	0
END:	22	STUN:	19	BODY:	7

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
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Name: Andrea Saiyama
Gender: Female
Species: Human mutant
Team: Sentinels of Liberty and Justice



Disadvantages Total : 150
Experience Spent + 30
Total Points = 280