

NAME: Stars
PLAYER:

VALUE	CHAR	COST	BASE	PTS
12	Strength	x1	10	2
20	Dexterity	x3	10	30
15	Constitution	x2	10	10
8	Body	x2	10	-4
14	Intelligence	x1	10	4
15	Ego	x2	10	10
11	Presence	x1	10	1
18	Comeliness	x1/2	10	4
3	Physical Defex	1	2	1
4	Energy Defens	x1	3	1
4	Speed	x10	3.0	10
8	Recovery	x2	5	6
30	Endurance	x1/2	30	0
22	Stun	x1	22	0
Characteristics Cost:				75

STR Roll: 11-	Run	5"
DEX Roll: 13-	Swim	3"
INT Roll: 12-	Jump	2"
EGO Roll: 12-		
PER Roll: 12-		

Experience: 27

DISADVANTAGES	BASE:	100+PTS
Distinctive,"Detects as a mutant",easily concealable,major		10
Hunted,"Enemies of the US",as powerful, non-combat influence, harsh,appear 8-		15
Physical Lim,"Dependent on sister",infrequently, greatly		10
Psych Lim,"Intense personality",very common, moderate		15
Psych Lim,"Patroitic", common,strong		15
Psych Lim,"Code vs. killing",common,total		20
Rep,"Famous US superhero", occur 11-		10
Secret ID,"Andrew Saiyama"		15
Susc,"Up to 3D6 Stun when Stripes is injured", common,effect is instant, 3D6		20
Unluck,1D6		5
Watched,"US government", more powerful,non-combat influence,harsh,appear 14-		15

Disadvantages Total : 150
Experience Spent + 27
Total Points = 277

HERO 4TH EDITION



PTS	POWERS	END
5	+0 Detect,"Fire",make into sense	
15	EC (15)	
16a)	3 1/2D6 Aid,"Summon Inner Strength - Constitution",fade rate: per hour	
10b)	50% Damage Reduction (ED),"Resist heat and cold",resistant,Only vs. heat and cold (-1/2)	
12c)	8D6 Dispel,"Fire",vs SFX (one power), Concentrate(-1/4)	
15d)	6D6 EB (Fire),"Pyrokinesis"	
12e)	6D6 Mind Control,"Hypnosis",Must make eye contact(-1/4)	
15f)	2D6 RKA,"Mind Bolt"	
12g)	12 STR TK,affects all parts,Invisible(+1/2), Sight Group	
10	94/1 End Reserve,"ISP"	
2	Life Support,doesn't eat/sleep/excrete,Not vs. sleep(-1)	
3	Life Support,"Resist heat and cold",safe in heat/cold	
5	8 Mental Defense	
2	Mind Link,"Stripes", subject needs mind link	
5	Range,Detect	
-2	5" Running	
1	3" Swimming	
	==Perks==	
3	Federal Police Powers	
	==Skills==	
11	Acrobatics 17-	
11	Climbing 17-	
3	Computer Programming 12-	
16	2 Levels,all combat	
3	Lockpicking 13-	
4	M Strike	
4	Martial Dodge	
3	Navigation 11-	
5	Stealth 14-	
1	TF,Small (Cars)	

202 : **Powers Total**
75 + **Characteristic Total**
277 = **Total Cost**

Base OCV: 7 Base DCV: 7
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	
M Strike	1/2	+0	+2	4D6
Martial Dodge	1/2	+0	+5	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX:	20	SPD:	4	ECV:	5
Phases - -	3	- -	6	- -	9
PD/rPD	3/	0	ED/rED	4/	0
END:	30	STUN:	22	BODY:	8

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thigs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
Villains Unlimited p125
Name: Andrea Saiyama
Gender: Male
Species: Human mutant
Team: Sentinels of Liberty and Justice

