

**NAME:** Smokescreen (Prime)  
**PLAYER:**

VALUE	CHAR	COST	BASE	PTS
20/45	Strength	x1	10	10
16	Dexterity	x3	10	18
21	Constitution	x2	10	22
10/15	Body	x2	10	0
16	Intelligence	x1	10	6
18	Ego	x2	10	16
19	Presence	x1	10	9
10	Comeliness	x1/2	10	0
10	Physical Defex	x1	4	6
10	Energy Defens	x1	4	6
4	Speed	x10	2.6	14
8	Recovery	x2	8	0
42	Endurance	x1/2	42	0
31/36	Stun	x1	31	0
<b>Characteristics Cost:</b>				<b>107</b>

<b>STR Roll:</b> 18-	Run	21"
<b>DEX Roll:</b> 12-	Swim	2"
<b>INT Roll:</b> 12-	Jump	9"
<b>EGO Roll:</b> 13-		
<b>PER Roll:</b> 12-		

**Experience:** 75

DISADVANTAGES	BASE:	200+PTS
Accidental Chg, "Robot form if Stunned", very common, occur 11-	20	
DNPC, "Innocents in need of saving", incompetent, appear 11-	20	
Distinctive, "Giant robot", easily concealable, major Hunted, "Anti-Autobot forces", as powerful, harsh, appear 11-	10	
Physical Lim, "No hands in vehicle mode", infrequently, slightly	5	
Psych Lim, "Protective of friends", common, strong	15	
Psych Lim, "Takes risks", common, strong	15	
Psych Lim, "Code vs. killing", common, strong	15	
Rep, "Heroic alien robot", occur 8-	5	
Rivalry, "Other stealth fighters", professional	5	
Unluck, 2D6	10	
Watched, "Autobot leaders", more powerful, non-combat influence, harsh, appear 14-	15	

**Disadvantages Total :** 150  
**Experience Spent +** 75  
**Total Points =** 425

# TRANSFORMERS

## HERO 4TH EDITION

PTS	POWERS	END
3	1" Change Environment, Desc: Headlights, OIF (-1/2)	0
10	EC (10), "Transformer Powers"	
15a)	11/11 Armor, OIF (-1/2)	
27b)	5 LVLS Growth (stats already included), Always On (-1/2), 0 END Persistent(+1)	0
25c)	19" Running, 1/2 END (+1/4)	2
6d)	Shape Shift, "Sports Car", Concentrate (-1/4), Cannot change form if takes over half Body (-1/4), IIF (-1/4), 0 END Persistent(+1)	0
19	Life Support, doesn't breathe, safe in vacuum/pressure, safe in heat/cold, immune to aging	0
77	MP (135), "Weapons", OIF (-1/2), Gestures (-1/4)	0
7u	8" Darkness, "Magnetic Smoke", Radar, Sight Group, 0 END (+1/2)	0
7u	13D6 Entangle, "Electronet Launcher", 13-16 Charges(0)	0
7u	6D6 HKA, "Chainsaws", 0 END (+1/2)	0
7u	6D6 RKA, "Bolters", 0 END (+1/2)	0
3	Radio XMIT/REC, OIF (-1/2)	0
6	+2" Running, "Wheels", x8 Non-Combat, has turn mode, OIF (-1/2), Linked (-1/2), "Shape Shift"	0
11	45 STR, 1/2 END (+1/4) ==Perks==	0
50	Vehicle: Sky Claw (250pt) ==Skills==	
3	Acrobatics 12-	
3	Combat Driving 12-	
1	KS: Iacon Artifacts 8-	
18	6 Levels: Weapons Multipower, tight group	
3	Navigation 11-	
0	PS: Stealth Fighter 8-	
3	Stealth 12-	
1	TF, Small Spaceships	
6	WF, Common Melee, Small Arms, Heavy Weapons	

**318 : Powers Total**  
**107 + Characteristic Total**  
**425 = Total Cost**

Base OCV: 5      Base DCV: 5  
Adjustment +      Adjustment +  
Final OCV =      Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

<b>Rang</b>	<4	<8	<16	<32	<64	<128
<b>RMod</b>	-0	-2	-4	-6	-8	-10

DEX: 16      SPD: 4      ECV: 6  
Phases - - 3 - - 6 - - 9 - - 12  
PD/rPD 21/ 11      ED/rED 21/ 11  
END: 42      STUN: 36      BODY: 15

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

**NOTES**  
Name: Smokescreen  
Species: Cybertronian  
Gender: Male  
Height: 19 feet  
Team: Autobots, Elite Guard

