

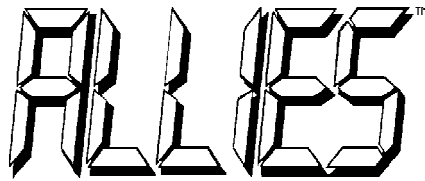
NAME: Skylark
PLAYER:

VALUE	CHAR	COST	BASE	PTS
20	Strength	x1	10	10
20	Dexterity	x3	10	30
18	Constitution	x2	10	16
10	Body	x2	10	0
23	Intelligence	x1	10	13
14	Ego	x2	10	8
18	Presence	x1	10	8
14	Comeliness	x1/2	10	2
6	Physical Defex	x1	4	2
6	Energy Defens	x1	4	2
6	Speed	x10	3.0	30
10	Recovery	x2	8	4
36	Endurance	x1/2	36	0
29	Stun	x1	29	0
Characteristics Cost:				125

STR Roll: 13-	Run	6"
DEX Roll: 13-	Swim	2"
INT Roll: 14-	Jump	4"
EGO Roll: 12-	Flight	15"
PER Roll: 14-		

Experience: 69

DISADVANTAGES	BASE:	100+PTS
Enraged, "Innocents hurt", common, occur 8-, recover 14-		5
Hunted, "Lord Dire", more powerful, harsh, appear 8-		15
Hunted, "Multicorp", less powerful, non-combat influence, harsh, appear 11-		15
Psych Lim, "In love with Sirius", common, strong		15
Psych Lim, "Scientific curiosity", common, strong		15
Psych Lim, "Code vs. killing", common, total		20
Rep, "Leader of the Sentinels & all around hero", occur 11-		10
Secret ID, "Doctor James Adam Elliot"		15
Vuln, "Sonics, vibration and vertigo", common, x1 1/2 stun		10
Watched, "Canadian government", more powerful, non-combat influence, harsh, appear 8-		10
Disadvantages Total : 130		
Experience Spent + 69		
Total Points = 299		



PTS	POWERS	END
==Skills==		
3	Acrobatics 13-	
3	Breakfall 13-	
3	Computer Programming 14-	
5	Electronics 13-	
5	Gadgeteering 15-	
3	Inventor 15-	
3	KS: Super Beings 14-, (INT based)	
2	Lang: French, fluent conversation	
3	1 Levels: Electronics, Inventor & Mechanics (included)	
3	1 Levels: Flight, tight group	
3	1 Levels: Multipower, tight group	
3	Mechanics 12-	
2	SC: Chemistry 14-, (INT based)	
2	SC: Mathematics 14-, (INT based)	
2	SC: Optics 14-, (INT based)	
3	SC: Physics 15-, (INT based)	
2	SC: Robotics 14-, (INT based)	
3	Scientist	
==Talents==		
10	2D6 Luck	
==Equipment==		
16	8/8 Armor, "Suit", OIF (-1/2)	
29	15" Flight, x4 Non-Combat, OIF(-1/2), 1/2 END(+1/4)	
27	MP (40), "Wristbands", OIF(-1/2)	2
3u	8D6 EB (Heat), 13-16 Charges(0)	0
3u	4D6 Flash, Sight, 13-16 Charges(0)	0
1u	Invisibility, Sight, IR, 7-8 Charges(0), continuing, duration: 1 turn	0
6	+6 Telescopic Sense, "Visor", Sight Group, OIF(-1/2)	
26	VPP (20), only change in given circ, "Gadgets", IIF(-1/4)	
174	: Powers Total	
125	+ Characteristic Total	
299	= Total Cost	

Base OCV: 7 Base DCV: 7
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 20 SPD: 6 ECV: 5
Phases - 2 - 4 - 6 - 8 - 10 - 12
PD/rPD 14/ 8 ED/rED 14/ 8
END: 36 STUN: 29 BODY: 10

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
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Name: Doctor James Adam Elliot
Species: Human
Gender: Male
Height: 5 feet 11 inches
Weight: 77kg
Hair: Brown
Eyes: Brown
Team: Sentinels (leader)