

<b>NAME:</b> Shamrock				
<b>PLAYER:</b>				
<b>VALUE</b>	<b>CHAR</b>	<b>COST</b>	<b>BASE</b>	<b>PTS</b>
75	Strength	x1	10	65
23	Dexterity	x3	10	39
30	Constitution	x2	10	40
15	Body	x2	10	10
10	Intelligence	x1	10	0
10	Ego	x2	10	0
15	Presence	x1	10	5
24	Comeliness	x1/2	10	7
26	Physical Defex	x1	15	11
20	Energy Defens	x1	6	14
5	Speed	x10	3.3	17
21	Recovery	x2	21	0
60	Endurance	x1/2	60	0
70	Stun	x1	68	2
<b>Characteristics Cost:</b>				210

<b>STR Roll:</b> 24-	Run	6"
<b>DEX Roll:</b> 14-	Swim	2"
<b>INT Roll:</b> 11-	Jump	15"
<b>EGO Roll:</b> 11-		
<b>PER Roll:</b> 11-		

**Experience:** 25

<b>DISADVANTAGES</b>	<b>BASE:</b>	<b>100+PTS</b>
DNPC, "Mother", normal, appear 11-		15
Hunted, "Scotish law enforcement agency", more powerful, non-combat influence, harsh, appear 8-		20
Hunted, "Superhero group", more powerful, non-combat influence, harsh, appear 8-		20
Psych Lim, "Overconfident", common, strong		15
Psych Lim, "Hates English Army", common, strong		15
Secret ID, "Barney O'Tumey"		15
Vuln, "Mental attacks", common, x2 stun		20
Vuln, "Magic attacks", common, x2 stun		20

**Disadvantages Total :** 140  
**Experience Spent +** 25  
**Total Points =** 265

# LIGHTNING STRIKE

<b>PTS</b>	<b>POWERS</b>	<b>END</b>
23	26/20 Damage Resistance	
2	Life Support, immune to aging, Slow aging(-1/2) ==Skills==	
15	3 Levels: Hand-to-hand combat, related group ==Talents==	
15	3D6 Luck	

55 : **Powers Total**  
210 + **Characteristic Total**  
265 = **Total Cost**

Base OCV: 8      Base DCV: 8  
Adjustment +      Adjustment +  
Final OCV =      Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

<b>Rang</b>	<4	<8	<16	<32	<64	<128
<b>RMod</b>	-0	-2	-4	-6	-8	-10

DEX: 23    SPD: 5    ECV: 3  
Phases - - 3 - 5 - - 8 - 10 - 12  
PD/rPD 26/ 26    ED/rED 20/ 20  
END: 60    STUN: 70    BODY: 15

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

**NOTES**  
Strike Force (42) p61  
Name: Barney O'Tumey  
Gender: Male  
Species: Human mutate  
Team: Lightning Strike

