

NAME: Scarlet Witch				
PLAYER:				
VALUE	CHAR	COST	BASE	PTS
6	Strength	x1	10	-4
13	Dexterity	x3	10	9
13	Constitution	x2	10	6
10	Body	x2	10	0
13	Intelligence	x1	10	3
20	Ego	x2	10	20
18	Presence	x1	10	8
18	Comeliness	x1/2	10	4
5	Physical Defex	x1	1	4
6	Energy Defens	x1	3	3
4	Speed	x10	2.3	17
8	Recovery	x2	4	8
26	Endurance	x1/2	26	0
20	Stun	x1	20	0
Characteristics Cost:				78
STR Roll: 10-	Run		6"	
DEX Roll: 12-	Swim		2"	
INT Roll: 12-	Jump		1"	
EGO Roll: 13-	Flight		2"	
PER Roll: 12-				
Experience: 0				
DISADVANTAGES BASE: 100+PTS				
DNPC, "Various Avengers duties", normal, useful skills, appear 11-				5
Distinctive, "Adept", easily concealable, minor				5
Distinctive, "Mutant", easily concealable, major				10
Distinctive, "Beautiful red headed woman", concealable, minor				10
Hunted, "Mutant hating groups", as powerful, non-combat influence, harsh, appear 8-				15
Normal Stats				20
Psych Lim, "In love with Wonder Man or Vision", common, strong				15
Psych Lim, "Code vs. killing", common, total				20
Psych Lim, "Insecurity issues", common, moderate				10
Public ID, "Wanda Maximoff"				10
Rep, "Former evil mutant turned Avenger", occur 11-				10
Unluck, 1D6				5
Watched, "US Government", as powerful, non-combat influence, harsh, appear 11-				10
Disadvantages Total :				150
Experience Spent +				0
Total Points =				250



PTS	POWERS	END
5	+0 Detect, make into sense, Desc: Magic	
3	2" Flight, Concentrate (-1/2), constant concentration	0
5	9 Mental Defense	
90	MP (180), "Hex Bolts and Spells", Gestures (-1/4), 14- Activation (-1/2), Concentrate (-1/4)	
2u	16" Change Environment, vary environment	
6u	30D6 Dispel, "Magic", vs SFX (one power), 1/2 END(+1/4)	
1u	6D6 EB	
7u	12D6 EB, Side Effects (-1/2), Var FX(+1/4), 1/2 END(+1/4), +1/2 Variable Advantage(+1 1/2)	
2u	11/11 Force Wall, feedback	
1u	15 STR TK, fine manipulation	
4u	30 STR TK, affects all parts, Only to make things fall(-1/4), Area Effect(+1), radius, 1/2 END(+1/4)	
5u	4D6 Transform, "Break Objects", major, cumulative, limited class of objects, Side Effects(-1/2), 1/2 END(+1/4)	
==Perks==		
3	Federal Police Powers	
==Skills==		
3	Breakfall 12-	
3	KS: Magic lore 12-, (INT based)	
2	Lang: English, fluent w/accnt	
1	Lang: French, fluent conversation	
1	Lang: Latin, fluent conversation	
0	Lang: Transian, native	
6	2 Levels: Multipower, tight group	
3	Linguist	
4	Martial Disarm	
4	Martial Dodge	
3	Tactics 12-	
1	TF, Other Air Vehicles	
==Equipment==		
5	4/4 Armor, OIF(-1/2), 12- Activation(-3/4)	
2	Radio XMIT/REC, "Avengers ID card", OAF(-1)	
172	: Powers Total	
78	+ Characteristic Total	
250	= Total Cost	

Base OCV: 4	Base DCV: 4
Adjustment +	Adjustment +
Final OCV =	Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	
Martial Disarm	1/2	-1	+1	16 STR
Martial Dodge	1/2	+0	+5	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX:	13	SPD:	4	ECV:	7
Phases - -	3	- -	6	- -	9
PD/rPD	9/	4	ED/rED	10/	4
END:	26	STUN:	20	BODY:	10

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES

Last updated December 6th, 2015

Name: Wanda Maximoff

Species: Human (mutant)

Gender: Female

Team: Avengers, Brotherhood of Evil Mutants

