

<b>NAME:</b> Raccoon				
<b>PLAYER:</b>				
<b>VALUE</b>	<b>CHAR</b>	<b>COST</b>	<b>BASE</b>	<b>PTS</b>
30	Strength	x1	10	20
21	Dexterity	x3	10	33
30	Constitution	x2	10	40
15	Body	x2	10	10
10	Intelligence	x1	10	0
11	Ego	x2	10	2
30	Presence	x1	10	20
10	Comeliness	x1/2	10	0
20	Physical Defex	x1	6	14
20	Energy Defens	x1	6	14
6	Speed	x10	3.1	29
15	Recovery	x2	12	6
60	Endurance	x1/2	60	0
45	Stun	x1	45	0
<b>Characteristics Cost:</b>				188
<b>STR Roll:</b> 15-	Run			6"
<b>DEX Roll:</b> 13-	Swim			2"
<b>INT Roll:</b> 11-	Jump			6"
<b>EGO Roll:</b> 11-				
<b>PER Roll:</b> 11-				

**Experience:** 75

<b>DISADVANTAGES</b>	<b>BASE:</b> 100+PTS
Enraged, "Wife threatened", uncommon, occur 14-, recover 11-	10
Distinctive, "Detects as a mutant", easily concealable, major	10
Distinctive, "Raccoon tail", easily concealable, major	10
Hunted, "SAT (US Super Agents)", more powerful, harsh, appear 8-	15
Hunted, "VIPER", more powerful, harsh, appear 11-	20
Psych Lim, "Overconfident", very common, moderate	15
Psych Lim, "Protective of wife", very common, moderate	15
Secret ID, "Robin Hobat"	15
Vuln, "Fire attacks", uncommon, x2 stun	10
Vuln, "Electricity", uncommon, x2 stun	10

**Disadvantages Total :** 130  
**Experience Spent +** 75  
**Total Points =** 305

# CRUSHER GANG

<b>PTS</b>	<b>POWERS</b>	<b>END</b>
10	10/10 Damage Resistance	
35	3" Darkness, Sight, IR	3
4	+2 Enhanced PER, UV	
5	UV Vision	
	==Skills==	
7	Acrobatics 15-	
3	Breakfall 13-	
16	Damage Class +4DC	
4	Killing Strike, "Chop"	
10	2 Levels: Martial Arts, related group	
4	Martial Block	
4	Martial Dodge	
4	M Strike, "Punch"	
3	Martial Throw	
5	Off Strike, "Kick"	
3	Stealth 13-	

117 : **Powers Total**  
188 + **Characteristic Total**  
305 = **Total Cost**

Base OCV: 7      Base DCV: 7  
Adjustment +      Adjustment +  
Final OCV =      Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	
Killing Strike	1/2	-2	+0	2 1/2D6
Martial Block	1/2	+2	+2	
Martial Dodge	1/2	+0	+5	
M Strike	1/2	+0	+2	12D6
Martial Throw	1/2	+0	+1	10D6 + v/5
Off Strike	1/2	-2	+1	14D6

**Rang** <4 <8 <16 <32 <64 <128  
**RMod** -0 -2 -4 -6 -8 -10

DEX: 21      SPD: 6      ECV: 4  
Phases - 2 - 4 - 6 - 8 - 10 - 12  
PD/rPD 20/ 10      ED/rED 20/ 10  
END: 60      STUN: 45      BODY: 15

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

**NOTES**  
April 17th, 2015  
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Classic Enemies (403) p47  
Name: Robin Hobat  
Species: Human mutant  
Gender: Male  
Team: Crusher Gang

