

NAME: Psion				
PLAYER:				
VALUE	CHAR	COST	BASE	PTS
13	Strength	x1	10	3
17	Dexterity	x3	10	21
23	Constitution	x2	10	26
10	Body	x2	10	0
18	Intelligence	x1	10	8
23	Ego	x2	10	26
23	Presence	x1	10	13
12	Comeliness	x1/2	10	1
7	Physical Defex	x1	3	4
8	Energy Defens	x1	5	3
5	Speed	x10	2.7	23
14	Recovery	x2	8	12
46	Endurance	x1/2	46	0
29	Stun	x1	29	0
Characteristics Cost:				140
STR Roll: 12-	Run		6"	
DEX Roll: 12-	Swim		2"	
INT Roll: 13-	Jump		3"	
EGO Roll: 14-				
PER Roll: 13-				
Experience: 34				
DISADVANTAGES BASE: 200+PTS				
Distinctive, "Detects as a mutant", easily concealable, major			10	
Enraged, "Physically struck in close combat", common, occur 11-, recover 11-			10	
Hunted, "Genocide", less powerful, non-combat influence, harsh, appear 8-			10	
Hunted, "RCMP", less powerful, non-combat influence, harsh, appear 8-			10	
Hunted, "UNTIL", as powerful, non-combat influence, harsh, appear 8-			15	
Hunted, "Mission", as powerful, non-combat influence, harsh, appear 8-			15	
Psych Lim, "Must lead any group he is in", common, moderate			10	
Psych Lim, "Tempted by challenges", uncommon, strong			10	
Psych Lim, "Arrogant & proud", very common, moderate			15	
Psych Lim, "Pro-mutant anti-human bigot", very common, strong			20	
Rep, "Psionic mastermind", occur 8-, extreme reputation			10	
Secret ID, "Martin Kane"			15	
Unluck, 1D6			5	
Vuln, "Electricity", common, x1 1/2 stun			10	
Disadvantages Total :				165
Experience Spent +				34
Total Points =				399

ENEMIES

PTS	POWERS	END
15	20 Mental Defense	
157	MP (Mutant Powers) (157)	
7u	6D6 Ego Attack, 1/2 END(+1/4)	
2u	10" Flight, 1/2 END(+1/4)	
3u	12/12 Force Field, 1/2 END(+1/4)	
7u	12D6 Mind Control, 1/2 END(+1/4)	
7u	10D6 Mind Scan, +5 Plus To Roll, 1/2 END(+1/4)	
16m	36 STR TK, fine manipulation, 1/2 END(+1/4)	
7u	12D6 Telepathy, 1/2 END(+1/4)	
5	5 Power Defense	
3	Acting 14-	
3	Bureaucratics 14-	
3	High Society 14-	
2	Lang: French, fluent conversation	
3	1 Levels: Multipower, tight group	
3	Oratory 14-	
3	Persuasion 14-	
2	PS: Politician 11-	
1	PS: Businessman 11-	
	==Perks==	
10	Money, wealthy	
259	Powers Total	
140	+ Characteristic Total	
399	= Total Cost	

Base OCV: 6		Base DCV: 6				
Adjustment +	Final OCV =	Adjustment +	Final DCV =			
Maneuver	Phase	OCV	DCV	Effect		
Block	1/2	+0	+0	stops attack		
Brace	0	+2	1/2	+2 vs RMod		
Disarm	1/2	-2	+0	STR vs STR		
Dodge	1/2	+0	+3	all attacks		
Grab	1/2	-1	-2	grab, do STR		
Haymaker	1/2	+0	-5	x1 1/2 STR		
Move By	1/2	-2	-2	STR/2 + v/5		
Move Through	1/2	-v/5	-3	STR + v/3		
Set	1	+1	+0			
Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10
DEX:	17	SPD:	5	ECV:	8	
Phases	- - 3	- 5	- - 8	- 10	- 12	
PD/rPD	7/	0	ED/rED	8/	0	
END:	46	STUN:	29	BODY:	10	
3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	
NOTES						
Champions of the North (419) p80						
Name: Martin Alexander Kane						
Species: Human mutant						
Gender: Male						
Team: Infiltrators (Leader)						
Height: 6 feet						
Weight: 180 pounds/82kg						