

NAME: Nova
PLAYER:

VALUE	CHAR	COST	BASE	PTS
48	Strength	x1	10	38
18	Dexterity	x3	10	24
21	Constitution	x2	10	22
11	Body	x2	10	2
10	Intelligence	x1	10	0
11	Ego	x2	10	2
18	Presence	x1	10	8
12	Comeliness	x1/2	10	1
12	Physical Defexl	10	2	
6	Energy Defensx1	4	2	
4	Speed	x10	2.8	12
14	Recovery	x2	14	0
42	Endurance	x1/2	42	0
46	Stun	x1	46	0
Characteristics Cost:				113

STR Roll: 19-	Run	6"
DEX Roll: 13-	Swim	2"
INT Roll: 11-	Jump	10"
EGO Roll: 11-	Flight	20"
PER Roll: 11-		

Experience: 0

DISADVANTAGES	BASE:	100+PTS
DNPC, "Family", incompetent, useful skills, appear 8-	10	
Distinctive, "Nova Corps uniform", easily concealable, minor	5	
Distinctive, "Uses wacky expressions", easily concealable, minor	5	
Hunted, "Various enemies", as powerful, non-combat influence, harsh, appear 11-	20	
Psych Lim, "Wishes he was in the "big leagues", common, moderate	10	
Psych Lim, "In love with Nita or Mickey", common, strong	15	
Psych Lim, "Code vs. killing", common, strong	15	
Psych Lim, "Overconfident", common, strong	15	
Rep, "Minor hero", occur 8-	5	
Rivalry, "Other minor super heroes", professional	5	
Secret ID, "Richard Rider"	15	
Unluck, 2D6	10	
Watched, "Nova Corps", more powerful, non-combat influence, harsh, appear 8-	10	
Watched, "The press", as powerful, non-combat influence, harsh, appear 11-	10	

Disadvantages Total : 150
Experience Spent + 0
Total Points = 250

THE NEW WARRIORS

FOR HERO 4TH EDITION

PTS	POWERS	END
5	2/2 Armor, Only In Hero ID(-1/4)	
7	0/8 Armor, 12- Activation(-3/4)	
2	2/2 Damage Resistance	
24	EC (30), "Gravity Control", Concentrate (-1/4)	
9a)	12D6 EB, "Gravimetric Pulse", x4 Increased End Cost(-1 1/2), Must use at full power (-1/4), 14- Activation (-1/2)	24
32b)	20" Flight, x125 Non-Combat	4
3	4 Extra Limbs, "Costume Tentacles", Only In Hero ID(-1/4), Concentrate(-1/2), constant concentration	
4	IR Vision, Only In Hero ID(-1/4)	
8	Instant Change, any clothes, Concentrate (-1/4)	
15	Life Support, doesn't breathe, safe in vacuum/pressure, safe in radiation, safe in heat/cold, Only In Hero ID(-1/4)	
4	Radio XMIT/REC, Only In Hero ID(-1/4)	
7	+6 Telescopic Sense, Sight Group, Only In Hero ID(-1/4)	
4	UV Vision, Only In Hero ID(-1/4)	
==Skills==		
0	PS: Cook 8-	
3	Streetwise 13-	
==Talents==		
10	14- Universal Translator, Only In Hero ID(-1/4), Only to understand languages, not to speak them (-1/2), Only common earth and space faring languages(-1/4), Only vs. spoken language (-1/2)	

137 : **Powers Total**
113 + **Characteristic Total**
250 = **Total Cost**

Base OCV: 6 Base DCV: 6
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX:	18	SPD:	4	ECV:	4
Phases	- - 3	- - 6	- - 9	- - 12	
PD/rPD	14/	4	ED/rED	16/	12
END:	42	STUN:	46	BODY:	11

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES

Name: Richard Rider
Species: Human mutate
Gender: Male
Team: New Warriors

