

NAME: Landmass
PLAYER:

VALUE	CHAR	COST	BASE	PTS
14/29	Strength	x1	10	4
14	Dexterity	x3	10	12
14	Constitution	x2	10	8
10	Body	x2	10	0
18	Intelligence	x1	10	8
14	Ego	x2	10	8
14	Presence	x1	10	4
12	Comeliness	x1/2	10	1
9/12	Physical Defexl		5	6
9/10	Energy Defensxl		3	6
4	Speed	x10	2.4	16
10/12	Recovery	x2	8	8
28	Endurance	x1/2	28	0
24/29	Stun	x1	29	0
Characteristics Cost:				81

STR Roll: 15-	Run	12"
DEX Roll: 12-	Swim	2"
INT Roll: 13-	Jump	6"
EGO Roll: 12-	Flight	17"
PER Roll: 13-		

Experience: 33

DISADVANTAGES BASE: 200+PTS
 DNPC,"Innocents in need of saving",incompetent, appear 11- 20
 Distinctive,"Aegis homing beacon",easily concealable,minor 5
 Distinctive,"Aegis armor",easily concealable,major 10
 Hunted,"Various Heretics",as powerful,harsh,appear 11- 15
 Psych Lim,"Believes in solid truth and science",very common,moderate 15
 Psych Lim,"Honest",very common,moderate 15
 Psych Lim,"Protective of friends",common,strong 15
 Rep,"Intergalactic hero",occur 14-,extreme reputation 20
 Rivalry,"Strikers",professional,in superior position 10
 Unluck,2D6 10
 Watched,"Grand Protector Armada",more powerful,non-combat influence,harsh,appear 14- 15

Disadvantages Total : 150
Experience Spent + 33
Total Points = 383



PLAY WITH THIS TOO

PTS	POWERS	END
2	Life Support - Slow aging	
	==Perks==	
30	Followers: R-Deco (150pt)	
5	Intl Police Powers	
	==Skills==	
3	Breakfall 12-	
3	Navigation 11-	
4	SC: Biology 14-, (INT based)	
4	SC: Chemistry 14-, (INT based)	
3	Survival 11-	
3	Systems Operation 13-	
2	TF,Space Vehicles	
5	WF,Whip,Small Arms, Heavy Weapons	
	==Equipment==	
13	EC (22),"Aegis Armor", OIF(-1/2),Only In Hero ID(-1/4)	
13a)	15/15 Armor	
21b)	17" Flight,x4 Non-Combat,0 END(+1/2)	0
4	Instant Change,IIF (-1/4)	
103	MP (180),"Aegis Weapons",Only In Hero ID(-1/4),OIF(-1/2)	
10u	6D6 HKA,"Quakemaker Whip",0 END(+1/2), Penetrating(+1/2)	0
10u	6D6 RKA,"Shock Rifle", 0 END(+1/2),x1 Armor Piercing(+1/2)	0
64	PKG,"Aegis Armor",OIF (-1/2),Only In Hero ID(-1/4)	
(4)	1 LVLS Density Increase (stats already included), Always On(-1/2),0 END Persistent(+1)	0
(3)	5 Flash Defense, Hearing Group	
(3)	5Flash Defense,Sight Group	
(7)	4 Levels: Aegis Weapons,tight group	
(11)	Life Support,doesn't breathe,safe in vacuum/pressure,safe in radiation,safe in heat/cold	
(3)	Radio XMIT/REC	
(10)	12" Running,1/2 END (+1/4)	1
(9)	+10 STR,0 END(+1/2)	0
(3)	UV Vision	
(11)	11- Universal Translator	

302 : Powers Total
81 + Characteristic Total
383 = Total Cost

Base OCV: 5 Base DCV: 5
 Adjustment + Adjustment +
 Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 14 SPD: 4 ECV: 5
 Phases - - 3 - - 6 - - 9 - - 12
 PD/rPD 27/ 15 ED/rED 25/ 15
 END: 28 STUN: 29 BODY: 10

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
 Last updated October 30th, 2015 by Mathew R. Ignash.
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 0 Code name: Landmass
 Motto: "Natures mysteries are the true secrets of the universe."
 1 Team: Grand Protector Armada
 Partner: R-Deco
 Species: Human
 Gender: Male
 0 Age: 38

