

NAME: King Arthur
PLAYER:

VALUE	CHAR	COST	BASE	PTS
13	Strength	x1	10	3
17	Dexterity	x3	10	21
16	Constitution	x2	10	12
8	Body	x2	10	-4
13	Intelligence	x1	10	3
15	Ego	x2	10	10
22	Presence	x1	10	12
18	Comeliness	x1/2	10	4
3	Physical Defex	x1	3	0
3	Energy Defens	x1	3	0
3	Speed	x10	2.7	3
6	Recovery	x2	6	0
32	Endurance	x1/2	32	0
23	Stun	x1	23	0
Characteristics Cost:				64

STR Roll: 12-	Run	6"
DEX Roll: 12-	Swim	2"
INT Roll: 12-	Jump	3"
EGO Roll: 12-	Flight	8"
PER Roll: 12-		

Experience: 0

DISADVANTAGES	BASE:	75+PTS
DNPC, "Subjects in need", incompetent, appear 11-		20
Distinctive, "Winged humanoid", concealable, minor		10
Psych Lim, "Naive and trusting", very common, moderate		15
Public ID, "King"		10
Rep, "Hero", occur 14-, extreme reputation		20

Disadvantages Total : 75
Experience Spent + 0
Total Points = 150



PTS	POWERS	END
21	8" Flight, x16	
	Non-Combat, Winged fight (-1/2)	2
	==Skills==	
5	Disguise 12-	
3	Interrogation 13-	
3	Jack of All Trades	
3	Navigation 11-	
3	PS: Cook 13-, (INT based)	
2	PS: Dancer 12-, (DEX based)	
2	PS: Herald 12-, (INT based)	
1	PS: Tailor 11-	
5	Stealth 13-	
3	Survival 11-	
1	TF, Small (Cars)	
4	WF, Thrown Knives / Axes, Rifles, Common Melee	
	==Equipment==	
12	6/6 Armor, OIF (-1/2)	
18	PKG, "X-Calibur", OAF (-1), unbreakable	2
(12)	1 1/2 D6 HKA, "X-Calibur", vs physical defense	2
(1)	6 Mental Defense	
(3)	6 Power Defense	
(2)	+4 PRE, Only in combat (-1/2)	

86 : Powers Total
64 + Characteristic Total
150 = Total Cost

Base OCV: 6 Base DCV: 6
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 17 SPD: 3 ECV: 5
Phases - - - 4 - - - 8 - - - 12
PD/rPD 9/ 6 ED/rED 9/ 6
END: 32 STUN: 23 BODY: 8

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
Mutant in Avalon p72
Name: Arthur
Gender: Male
Species: Raven mutant