

NAME: Hoverbike (SC p77)
PLAYER:

VALUE	CHAR	COST	BASE	PTS
15	Strength	x1	15	0
17	Body	x1	11	6
1	Size	x5	0	5
7	Defense	x3	2	15
24	Dexterity	x3	10	42
5	Speed	x10	3.4	16
Characteristics Cost:				84

STR Roll: 12-	Run	6"
DEX Roll: 14-	Swim	2"
INT Roll: 11-	Jump	3"
EGO Roll: 11-	Flight	14"
PER Roll: 11-		

Experience: 0

DISADVANTAGES BASE: 111+PTS
 Distinctive, "Military hover transport", not concealable, minor Rep, "ATAC transport of choice", occur 11- 15 10

Disadvantages Total : 25
Experience Spent + 0
Total Points = 136

ROBOTTECH

HERO 4TH EDITION

PTS	POWERS	END
2	1" Change Environment, "Headlight", Desc: Light, OIF(-1), bulky	0
30	14" Flight, x8 Non-Combat, Can only fly 30 feet high maximum(-1/4)	
20	PKG, "Sensors", OIF(-1), bulky	
(2)	Discriminatory, Radar	
(7)	Radar Sense	
(2)	Radio XMIT/REC	
(9)	+12 Telescopic Sense, Radio Group	

52 : Powers Total
84 + Characteristic Total
136 = Total Cost

Base OCV: 8 Base DCV: 8
 Adjustment + Adjustment +
 Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 24 **SPD:** 5 **ECV:** 3
Phases - - 3 - 5 - - 8 - 10 - 12
PD/rPD 2/ 0 **ED/rED** 2/ 0
END: 20 **STUN:** 20 **BODY:** 17

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES