

NAME: Grimlock (G1)				
PLAYER:				
VALUE	CHAR	COST	BASE	PTS
30/60	Strength	x1	10	20
20	Dexterity	x3	10	30
25	Constitution	x2	10	30
10/16	Body	x2	10	0
13	Intelligence	x1	10	3
20	Ego	x2	10	20
24	Presence	x1	10	14
8	Comeliness	x1/2	10	-1
16	Physical Defex	x1	6	10
15	Energy Defens	x1	5	10
4	Speed	x10	3.0	10
11	Recovery	x2	11	0
50	Endurance	x1/2	50	0
38/44	Stun	x1	38	0
Characteristics Cost:				146
STR Roll: 21-	Run			15"
DEX Roll: 13-	Swim			2"
INT Roll: 12-	Jump			12"
EGO Roll: 13-				
PER Roll: 12-				
Experience: 126				
DISADVANTAGES BASE: 200+PTS				
Accidental Chg,"To robot form when Stunned",very common,occur 11-				20
DNPC,"Innocents in need of saving",incompetent, appear 11-				20
Distinctive,"Primitive speech",easily concealable,minor				5
Distinctive,"Giant robot", not concealable,major				20
Hunted,"Anti-Autobot forces",as powerful, harsh,appear 11-				15
Psych Lim,"Arrogant", common,strong				15
Psych Lim,"Gruff",common, strong				15
Psych Lim,"Code vs. killing",common,strong				15
Rep,"Heroic alien robot", occur 8-				5
Rivalry,"Other Autobot officers",professional				5
Watched,"Autobot leaders", more powerful,non-combat influence,harsh,appear 14-				15
Disadvantages Total :				150
Experience Spent +				126
Total Points =				476

TRANSFORMERS

HERO 4TH EDITION

PTS	POWERS	END
10	EC (10),"Transformer powers"	
25a)	16/16 Armor,OIF(-1/2)	
33b)	6 LVLS Growth (stats already included), Always On(-1/2),0 END Persistent(+1)	0
6c)	Shape Shift,"Dinosaur", Concentrate(-1/4), Cannot change form if he takes over half BODY(-1/4),IIF(-1/4),0 END Persistent(+1)	0
15d)	15" Running,1/2 END (+1/4)	2
19	Life Support,doesn't breathe, safe in vacuum/pressure, safe in heat/cold,immune to aging	
98	MP (172),"Weapons", Only works in appropriate form (-1/4),OIF(-1/2)	
6u	17D6 EB,"Flame Breath",beam attack,No Range(-1/2), Incantation(-1/4),Area Effect(+1),line,13-16 Charges(0)	0
7u	4D6 HKA,"Bite/Claws", vs physical defense,x1 Armor Piercing(+1/2),0 END(+1/2)	0
5u	4D6 HKA,"Sword",vs physical defense,OAF (-1/2),0 END(+1/2),x1 Armor Piercing(+1/2)	0
8u	7 1/2D6 RKA,"Rocket Launcher",vs physical defense,OAF(-1/2), Explosion(+1/2),13-16 Charges(0)	0
8u	7 1/2D6 RKA,"Rocket Pod",vs physical defense,13-16 Charges (0),OAF(-1/2), Explosion(+1/2)	0
3	Radio XMIT/REC,OIF (-1/2)	0
15	60 STR,1/2 END(+1/4) ==Skills==	0
3	Breakfall 13-	
4	Fast Strike	
48	6 Levels,all combat	
3	Flying Tackle	
3	Martial Grab	
3	Survival 11-	
3	Tactics 12-	
3	Tracking 12-	
2	WF,Swords,Rocket Launchers	
330	: Powers Total	
146	+ Characteristic Total	
476	= Total Cost	

Base OCV: 7		Base DCV: 7				
Adjustment +	Final OCV =	Adjustment +	Final DCV =			
Maneuver	Phase	OCV	DCV	Effect		
Block	1/2	+0	+0	stops attack		
Brace	0	+2	1/2	+2 vs RMod		
Disarm	1/2	-2	+0	STR vs STR		
Dodge	1/2	+0	+3	all attacks		
Grab	1/2	-1	-2	grab, do STR		
Haymaker	1/2	+0	-5	x1 1/2 STR		
Move By	1/2	-2	-2	STR/2 + v/5		
Move Through	1/2	-v/5	-3	STR + v/3		
Set	1	+1	+0			
Fast Strike	1/2	+2	+0	14D6		
Flying Tackle	1/2	+0	-1	12D6 + v/5		
Martial Grab	1/2	-1	-1	70 STR		
Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10
DEX:	20	SPD:	4	ECV:	7	
Phases	- - 3	- - 6	- - 9	- - 12		
PD/rPD	32/	16	ED/rED	31/	16	
END:	50	STUN:	44	BODY:	16	
3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1/2	x1	-7	
13	Vitals	x4	x1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	
NOTES						
Name: Grimlock						
Species: Cybertronian						
Gender: Male						
Height: 24 feet						
Team: Dinobots (leader)						
						