


NAME: Gravitator				
PLAYER:				
VALUE	CHAR	COST	BASE	PTS
40	Strength	x1	10	30
25	Dexterity	x3	10	45
30	Constitution	x2	10	40
15	Body	x2	10	10
25	Intelligence	x1	10	15
25	Ego	x2	10	30
30	Presence	x1	10	20
16	Comeliness	x1/2	10	3
24	Physical Defex	x1	8	16
24	Energy Defens	x1	6	18
6	Speed	x10	3.5	25
20	Recovery	x2	14	12
90	Endurance	x1/2	60	15
60	Stun	x1	50	10
Characteristics Cost:				289
STR Roll: 17-	Run			6"
DEX Roll: 14-	Swim			2"
INT Roll: 14-	Jump			8"
EGO Roll: 14-	Flight			30"
PER Roll: 14-				
Experience: 667				
DISADVANTAGES BASE: 200+PTS				
Distinctive,"Detects as a mutant",easily concealable,minor			5	
Enraged,"Insults, sarcasm or not being taken seriously",common,occur 11-,recover 11-			10	
Hunted,"Champions",as powerful,non-combat influence,harsh,appear 8-			15	
Hunted,"UNTIL",as powerful,non-combat influence,harsh,appear 11-			20	
Hunted,"Eurostar",as powerful,non-combat influence,harsh,appear 8-			15	
Psych Lim,"Overconfident",common,moderate			10	
Psych Lim,"Bent on world domination",very common,total			25	
Rep,"Supervillainess of world-threatening power",occur 14-,extreme reputation			20	
Secret ID,"Erica d'Monstressart"			15	
Disadvantages Total :				135
Experience Spent +				667
Total Points =				1002

ENEMIES

PTS	POWERS	END
40	EC (Gravity) (40)	
41a)	30" Flight,x4 Non-Combat,1/2 END (+1/4)	
50b)	30/30 Force Field,0 END(+1/2)	
47c)	10/10 Force Wall,8" Extra Width,1/2 END (+1/4)	
73d)	50 STR TK,Only to pull down(-1),0 END(+1/2), Area Effect(+1),radius 25	
25	8 OCV Missile Deflection,deflect all attacks,reflect at any target,Physical missiles only(-1)	
90	MP (Gravity) (90)	
9u	20D6 Dispel,"Technology",vs SFX (one power),1/2 END (+1/4)	
9u	9D6 EB,NND(+1), Defense: Force Field or Force Wall	
9u	10D6 EB,Indirect (+3/4),any location and direction	
9u	12D6 EB,0 END(+1/2)	
9u	18D6 EB	
9u	12" Flight,Usable Against Others(+1), Cancel: Desol, Power Defense or gravity powers,Ranged(+1/2), Area Effect(+1), radius>Selective(+1/4)	
9u	15" Flight,Usable Against Others(+1), Cancel: Desol, Power Defense or gravity powers,Ranged(+1/2),0 END(+1/2)	
9u	1D6+1 RKA,NND(+1), Defense: Desol, Power Defense or gravity powers,Does Body(+1), Continuous(+1),0 END (+1/2)	
8u	3D6 RKA,Indirect (+3/4),any location and direction	
9u	4D6 RKA,0 END(+1/2)	
6u	40 STR TK	
135	60 STR TK,0 END(+1/2)	
	==Perks==	
15	Money,filthy rich	
	==Skills==	
	1 AK: London 11-	
	1 AK: Millennium City 11-	
	1 AK: Moscow 11-	
	1 AK: New York City 11-	
	1 AK: Paris 11-	
	1 AK: San Francisco 11-	
	1 AK: Tokyo 11-	
713	: Powers Total	
289	+ Characteristic Total	
1002	= Total Cost	

Base OCV: 8		Base DCV: 8				
Adjustment +	Final OCV =	Adjustment +	Final DCV =			
Maneuver	Phase	OCV	DCV	Effect		
Block	1/2	+0	+0	stops attack		
Brace	0	+2	1/2	+2 vs RMod		
Disarm	1/2	-2	+0	STR vs STR		
Dodge	1/2	+0	+3	all attacks		
Grab	1/2	-1	-2	grab, do STR		
Haymaker	1/2	+0	-5	x1 1/2 STR		
Move By	1/2	-2	-2	STR/2+v/5		
Move Through	1/2	-v/5	-3	STR+v/3		
Set	1	+1	+0			
Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10
DEX:	25	SPD:	6	ECV:	8	
Phases -	2	-	4	-	6	- 8 - 10 - 12
PD/rPD	54/	30	ED/rED	54/	30	
END:	90	STUN:	60	BODY:	15	
3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	
NOTES						
Conquerors, Killers and Crooks (202) p21						
Name: Erica d'Monstressart						
Species: Human mutant (gravity)						
Gender: Female						
Hair: Blonde						
Eyes: Blue						
						

DISADVANTAGES	PTS	PTS	POWERS	END	PTS	POWERS	END
		3	Computer Programming 14-				
		9	Electronics 14-				
		3	High Society 15-				
		3	Inventor 14-				
		2	KS: Art History 11-				
		3	KS: Literature 14-, (INT based)				
		3	KS: The Superhuman World 14-,(INT based)				
		3	Lang: English,fluent w/accent				
		0	Lang: French,native				
		2	Lang: Japanese,fluent conversation				
		1	Lang: Russian				
		30	6 Levels: All gravity powers,related group				
		10	2 Levels: DCV,related group				
		9	Mechanics 14-				
		5	SC: Gravitics 16-,(INT based)				
		3	SC: Physics 14-,(INT based)				
		3	Stealth 14-				
		3	Traveler				