NAME: Gears (G1)
PLAYER:

VALUE	CHAR	COST	BASE	PTS
26/46	Strength	x1	10	16
14	Dexterity	x3	10	12
23	Constitution	x2	10	26
10/14	Body	x2	10	0
13	Intelligence	x1	10	3
18	Ego	x2	10	16
16	Presence	x1	10	6
10	Comeliness	x1/2	10	0
13	Physical Defe	x1	5	8
13	Energy Defens	x1	5	8
4	Speed	x10	2.4	16
10	Recovery	x2	10	0
46	Endurance	x1/2	46	0
35/39	Stun	x1	35	0
	Characteristics Cost:			111

STR Roll: 18- | Run | 16"
DEX Roll: 12- | Swim | 2"
INT Roll: 12- | Jump | 9"
EGO Roll: 13-
PER Roll: 12-

Experience: 13

DISADVANTAGES	BASE: 100+PTS
Accidental Chg,"To robot form if Stunned",very common,occur 11-	20
DNPC,"Innocents in need of saving",incompetent, appear 11-	20
Distinctive,"Giant robot", easily concealable,major	10
Hunted,"Anti-Autobot forces",as powerful, harsh,appear 11-	15
Physical Lim,"No hands in vehicle mode", infrequently,slightly	5
Physical Lim,"Loss of his "special circuit" causes him to be helpful", infrequently,greatly	10
Psych Lim,"Finds fault in everything and everyone", very common,moderate	15
Psych Lim,"Gets depressed often",very common, moderate	15
Psych Lim,"Code vs. killing",common,strong	15
Rep,"Heroic alien robot", occur 8-	5
Rivalry,"Other Autobot warriors",professional	5
Watched,"Autobot leaders", more powerful,non-combat influence,harsh,appear 14-	15

TRANS FORMERS HERO 4TH EDITION

PTS	POWERS	END
3	1" Change Environment, Desc: Headlights,OIF (-1/2)	0
10	EC (10),"Transformer powers"	
17a)	12/12 Armor,OIF(-1/2)	
20b)	4 LVLS Growth (stats already included), Always On(-1/2),0 END Persistent(+1)	0
4c)	1D6 RKA (Fire), "Welding Tool",No Knockback(-1/4),Only in robot form(-1/4),No Range(-1/2),OAF(-1), Penetrating(+1/2)	2
11d)	2 1/2D6 RKA,"Laser Gun",OAF(-1),7-8 Charges(-1/2),No Knockback(-1/4)	0
18e)	16" Running,1/2 END (+1/4)	2
6f)	Shape Shift,"Truck", Concentrate(-1/4), Cannot change form if takes over half Body (-1/4),IIF(-1/4),0 END Persistent(+1)	0
3	IR Vision,OIF(-1/2)	
19	Life Support,doesn't breathe,safe in vacuum/pressure,safe in heat/cold,immune to aging	
9	MP (15),"Movement", Only when in appropriate form (-1/4),OIF(-1/2)	
1u	+2" Running,"Wheels", x8 Non-Combat,has turn mode	0
1u	+0" Superleap, "Compressed air jets", x16 Non-Combat	1
1u	+12" Swimming, "Hydrofoils",has turn mode,only on surface, 1/2 END(+1/4)	1
3	Radio XMIT/REC,OIF (-1/2)	
11	46 STR,1/2 END(+1/4)	0
	==Skills==	
3	Combat Driving 12-	
6	2 Levels: Pistol, punch and move by, tight group	
3	Navigation 11-	
1	PS: Reconnaissance 8-	
0	PS: Transport 8-	
2	WF,Small Arms	

Base OCV: 5   Base DCV: 5
Adjustment +   Adjustment +
Final OCV =   Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 14   SPD: 4   ECV: 6

Phases - - 3 - - 6 - - 9 - - 12

PD/rPD 25/ 12 ED/rED 25/ 12

END: 46   STUN: 39   BODY: 14

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
Name: Gears
Species: Cybertronian
Gender: Male
Height: 16 feet
Team: Autobots

Disadvantages Total : 150
Experience Spent + 13
Total Points = 263

152 : **Powers Total**
111 + **Characteristic Total**
263 = **Total Cost**