

NAME: Gazelle				
PLAYER:				
VALUE	CHAR	COST	BASE	PTS
15	Strength	x1	10	5
28	Dexterity	x3	10	54
20	Constitution	x2	10	20
10	Body	x2	10	0
10	Intelligence	x1	10	0
11	Ego	x2	10	2
15	Presence	x1	10	5
16	Comeliness	x1/2	10	3
8	Physical Defex	x1	3	5
8	Energy Defens	x1	4	4
8	Speed	x10	3.8	42
12	Recovery	x2	7	10
40	Endurance	x1/2	40	0
28	Stun	x1	28	0
Characteristics Cost:				150
STR Roll: 12-	Run		17"	
DEX Roll: 15-	Swim		2"	
INT Roll: 11-	Jump		3"	
EGO Roll: 11-				
PER Roll: 11-				
Experience: 0				
DISADVANTAGES BASE: 124+PTS				
Distinctive, "Detects as a mutant", easily concealable, major			10	
Enraged, "Insulted or humiliated", uncommon, occur 11-, recover 14-			5	
Hunted, "VIPER", more powerful, non-combat influence, harsh, appear 8-			20	
Hunted, "Lightspeed", as powerful, harsh, appear 8-			10	
Psych Lim, "Code vs. killing", common, total			20	
Psych Lim, "Overconfident", very common, moderate			15	
Psych Lim, "Clastrophobic", uncommon, strong			10	
Rep, "Sentinel speedster & martial artist", occur 8-			5	
Rivalry, "Other speedsters", professional, PC rival			10	
Secret ID, "Patricia Ivy Rayne"			15	
Vuln, "Cold", uncommon, x2 stun			10	
Watched, "Canadian government", more powerful, non-combat influence, harsh, appear 8-			10	
Disadvantages Total :				140
Experience Spent +				0
Total Points =				264

ALLIES™

PTS	POWERS	END
4	+2 Enhanced PER, Hearing	
8	Half endurance for Running	
5	IR Vision	
22	17" Running	3
	==Skills==	
3	Acrobatics 15-	
3	Breakfall 15-	
3	Climbing 15-	
2	Lang: French, fluent conversation	
5	1 Levels: +1 DCV, related group	
2	1 Levels: Kick	
4	Martial Block	
4	Martial Dodge	
4	M Strike, "Punch"	
3	Martial Throw	
5	Off Strike, "Kick"	
2	PS: Athlete 12-	
2	PS: Teacher 11-	
3	Stealth 15-	
	==Talents==	
3	Ambidexterity	
3	Lightsleep	
	==Equipment==	
10	7/7 Armor, OIF(-1/2), 14- Activation(-1/2)	
14	3D6 Entangle, "Bolas", entangle not damaged, 2 Charges(-1), recoverable, OAF(-1), Gestures(-1/4)	0

Base OCV: 9		Base DCV: 9				
Adjustment +		Adjustment +				
Final OCV =		Final DCV =				
Maneuver	Phase	OCV	DCV	Effect		
Block	1/2	+0	+0	stops attack		
Brace	0	+2	1/2	+2 vs RMod		
Disarm	1/2	-2	+0	STR vs STR		
Dodge	1/2	+0	+3	all attacks		
Grab	1/2	-1	-2	grab, do STR		
Haymaker	1/2	+0	-5	x1 1/2 STR		
Move By	1/2	-2	-2	STR/2 + v/5		
Move Through	1/2	-v/5	-3	STR + v/3		
Set	1	+1	+0			
Martial Block	1/2	+2	+2			
Martial Dodge	1/2	+0	+5			
M Strike	1/2	+0	+2	5D6		
Martial Throw	1/2	+0	+1	3D6 + v/5		
Off Strike	1/2	-2	+1	7D6		
Range	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10
DEX:	28	SPD:	8	ECV:	4	
Phases - 2 3 - 5 6 - 8 9 - 11 12						
PD/rPD	15/	7	ED/rED	15/	7	
END:	40	STUN:	28	BODY:	10	
3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1/2	x1	-7	
13	Vitals	x4	x1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	
NOTES						
Champions of the North (419) p66						
Name: Patricia Ivy Rayne						
Species: Human mutate						
Gender: Female						
Height: 5 feet 7 inches						
Weight 57 kilograms						
Hair: Platinum						
Eyes: Green						
Team: Atlantic Sentinels						
114 : Powers Total						
150 + Characteristic Total						
264 = Total Cost						