

NAME: Foxbat				
PLAYER:				
VALUE	CHAR	COST	BASE	PTS
20	Strength	x1	10	10
23	Dexterity	x3	10	39
20	Constitution	x2	10	20
10	Body	x2	10	0
18	Intelligence	x1	10	8
11	Ego	x2	10	2
20	Presence	x1	10	10
10	Comeliness	x1/2	10	0
8	Physical Defex	x1	4	4
8	Energy Defens	x1	4	4
6	Speed	x10	3.3	27
10	Recovery	x2	8	4
40	Endurance	x1/2	40	0
35	Stun	x1	30	5
Characteristics Cost:				133

STR Roll: 13-	Run	6"
DEX Roll: 14-	Swim	2"
INT Roll: 13-	Jump	4"
EGO Roll: 11-	Gliding	20"
PER Roll: 13-		

Experience: 15

DISADVANTAGES	BASE: 100+ PTS
Enraged, "when insulted", very common, occur 11-, recover 11-	13
Hunted, "by the Champions", more powerful, non-combat influence, harsh, appear 11-	25
Psych Lim, "Thinks all women should idolize him", common, moderate	10
Psych Lim, "Likes getting attention", common, moderate	10
Psych Lim, "Thinks he's a comic book character", very common, strong	20
Psych Lim, "Code vs. Killing", common, total	20
Unluck, 2D6	10
Vuln, "Fire", common, x2 stun	20
Vuln, "Killing Attacks", very common, x2 stun	30

Disadvantages Total : 158
Experience Spent + 15
Total Points = 273

ENEMIES

PTS	POWERS	END
==Skills==		
3	Acrobatics 14-	
3	Basic Strike	
3	Computer Programming 13-	
7	Disguise 13-	
3	Flying Tackle	
4	Martial Disarm	
4	Martial Dodge	
3	Martial Grab	
3	Martial Throw	
3	Security Systems 13-	
==Equipment==		
16	8/8 Armor, OIF(-1/2)	
7	10 Flash Defense, Sight Group, OIF(-1/2)	
10	20" Gliding, OAF(-1)	
25	MP (50), OAF(-1)	
2u	3" Darkness, Radar, Sight Group, 7-8 Charges(+1/4), continuing, duration: 1 minute	0
2u	10D6 EB, vs physical defense, 7-8 Charges (-1/2)	0
2u	3D6 EB, "Gas Attack", NND(+1), Defense: Life Support 10 points, 7-8 Charges(-1/2), Area Effect(+1), radius	0
2u	5D6 Entangle, 7-8 Charges(-1/2)	0
2u	3D6+1 RKA, vs physical defense, 7-8 Charges (-1/2)	0
36	VPP (30), only change in given circ, "Gadget Pool", OAF(-1)	

140 : **Powers Total**
133 + **Characteristic Total**
273 = **Total Cost**

Base OCV: 8 Base DCV: 8
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	
Basic Strike	1/2	+1	+0	6D6
Flying Tackle	1/2	+0	-1	4D6 + v/5
Martial Disarm	1/2	-1	+1	30 STR
Martial Dodge	1/2	+0	+5	
Martial Grab	1/2	-1	-1	30 STR
Martial Throw	1/2	+0	+1	4D6 + v/5

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 23 SPD: 6 ECV: 4
Phases - 2 - 4 - 6 - 8 - 10 - 12
PD/rPD 16/ 8 ED/rED 16/ 8
END: 40 STUN: 35 BODY: 10

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
Name: Frederick Fosgood
Height: 5'8''
Weight: 175 pounds
Age: 30
Eyes: Brown
Hair: Brown

