

NAME: Fire Hawk				
PLAYER:				
VALUE	CHAR	COST	BASE	PTS
30	Strength	x1	10	20
20	Dexterity	x3	10	30
23	Constitution	x2	10	26
20	Body	x2	10	20
20	Intelligence	x1	10	10
20	Ego	x2	10	20
20	Presence	x1	10	10
20	Comeliness	x1/2	10	5
14	Physical Defex	x1	6	8
14	Energy Defens	x1	5	9
5	Speed	x10	3.0	20
12	Recovery	x2	11	2
46	Endurance	x1/2	46	0
47	Stun	x1	47	0
Characteristics Cost:				180
STR Roll: 15-	Run			6"
DEX Roll: 13-	Swim			2"
INT Roll: 13-	Jump			6"
EGO Roll: 13-				
PER Roll: 13-				

Experience: 105

DISADVANTAGES	BASE: 200+PTS
Distinctive, "Alien features", easily concealable, minor	5
Distinctive, "Detects as a mutant", easily concealable, major	10
Hunted, "Sea Folk", more powerful, harsh, appear 11-	20
Psych Lim, "Determined to be better than father", uncommon, moderate	5
Public ID	10
Vuln, "Cold and water attacks", common, x2 stun	20
Vuln, "Gas poison attacks", common, x2 stun	20

Disadvantages Total : 90
Experience Spent + 105
Total Points = 395

LIGHTNING STRIKE

PTS	POWERS	END
2	Life Support, immune to aging, Slow aging(-1/2)	
5	9 Mental Defense	
105	MP (Fire) (105)	
5u	1D6 Drain, "Body Destruction", fade rate: per century, 1/2 END(+1/4), Ranged(+1/2)	2
6u	13D6 EB	6
3u	17" Flight	
3u	13/13 Force Field, 1/2 END(+1/4)	
3u	1D6 RKA, Damage Shield (+1/2), 1/2 END(+1/4)	1
6u	4D6+1 RKA	6
	==Skills==	
3	Combat Piloting 13-	
3	Electronics 11-	
3	KS: World history 13-, (INT based)	
3	KS: World politics 13-, (INT based)	
4	Lang: Katari, native accent	
12	4 Levels: Multipower, tight group	
4	Martial Block	
4	Martial Dodge	
4	M Strike	
3	Martial Throw	
5	Off Strike	
	==Equipment==	
24	12/12 Armor, OIF(-1/2)	
5	HR Radio, OAF(-1)	

215 : **Powers Total**
180 + **Characteristic Total**
395 = **Total Cost**

Base OCV: 7 Base DCV: 7
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	
Martial Block	1/2	+2	+2	
Martial Dodge	1/2	+0	+5	
M Strike	1/2	+0	+2	8D6
Martial Throw	1/2	+0	+1	6D6 + v/5
Off Strike	1/2	-2	+1	10D6

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 20 SPD: 5 ECV: 7
Phases - - 3 - 5 - - 8 - 10 - 12
PD/rPD 26/ 12 ED/rED 26/ 12
END: 46 STUN: 47 BODY: 20

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES

Strike Force (42) p60
Name: Alexander Dirkson/Amalan r'Darthesin
Gender: Male
Species: Human/alien mutant
Team: Lightning Strike

