

NAME: Fireflight (G1)				
PLAYER:				
VALUE	CHAR	COST	BASE	PTS
24/44	Strength	x1	10	14
6	Dexterity	x3	10	-12
23	Constitution	x2	10	26
10/14	Body	x2	10	0
10	Intelligence	x1	10	0
18	Ego	x2	10	16
16	Presence	x1	10	6
10	Comeliness	x1/2	10	0
13	Physical Defex	x1	5	8
13	Energy Defens	x1	5	8
4	Speed	x10	1.6	24
10	Recovery	x2	10	0
48	Endurance	x1/2	46	1
35/39	Stun	x1	34	1
Characteristics Cost:				92

STR Roll: 18-	Run	6"
DEX Roll: 10-	Swim	2"
INT Roll: 11-	Jump	9"
EGO Roll: 13-		
PER Roll: 11-		

Experience: 0

DISADVANTAGES	BASE: 200+PTS
Accidental Chg, "To robot form if Stunned", very common, occur 11-	20
DNPC, "Innocents in need of saving", incompetent, appear 11-	20
Distinctive, "Giant robot", easily concealable, major	10
Hunted, "Anti-Autobot forces", as powerful, harsh, appear 11-	15
Physical Lim, "No hands in vehicle form", infrequently, slightly	5
Physical Lim, "Double normal fuel intake", infrequently, slightly	5
Psych Lim, "Child-like wonder", common, moderate	10
Psych Lim, "Doesn't pay attention", very common, moderate	15
Psych Lim, "Code vs. killing", uncommon, total	15
Rep, "Heroic alien robot", occur 8-	5
Rivalry, "Other Autobot jets", professional	5
Watched, "Autobot leaders", more powerful, non-combat influence, harsh, appear 14-	15
Disadvantages Total : 140	
Experience Spent +	0
Total Points =	340

THE TRANSFORMERS

HERO 4TH EDITION

PTS	POWERS	END
10	EC (10), "Transformer powers"	
17a)	12/12 Armor, OIF(-1/2)	
20b)	4 LVLS Growth (stats already included), Always On(-1/2), 0 END Persistent(+1)	0
6c)	Shape Shift, "Jet", Concentrate(-1/4), Cannot change form if he takes over half BODY(-1/4), IIF(-1/4), 0 END Persistent(+1)	0
14	0" Flight, "Wings", x64 Non-Combat, Only in jet form(-1/4), OIF(-1/2)	0
19	Life Support, doesn't breathe, safe in vacuum/pressure, safe in heat/cold, immune to aging	
33	MP (33), "Movement"	
3u	13" Flight, 1/2 END (+1/4)	1
1u	15" Gliding	
3u	18" Running, 1/2 END (+1/4)	2
54	MP (108), "Weapons", OAF(-1)	
5u	-2 Images, "Photon Displacer Gun", Sight Group, Radio Group, x8 Increased Area, 17-32 Charges(+1 1/4), continuing, duration: 5 minutes	0
5u	4D6 RKA (Fire), "Fire-Fog Missiles", x5 Increased Max Range (+1/4), 13-16 Charges (0), Explosion(+1/2)	0
5u	5 1/2D6 RKA (Light), "Lasers", No Knockback (-1/4), 1/2 END(+1/4)	5
3	Radio XMIT/REC, OIF(-1/2)	
11	44 STR, 1/2 END(+1/4) ==Skills==	0
3	Combat Piloting 10-	
18	6 Levels: Laser, punch and dodge, tight group	
3	Navigation 11-	
3	Stealth 10-	
2	WF, Small Arms	
	==Talents==	
10	2D6 Luck	
248 : Powers Total		
92 + Characteristic Total		
340 = Total Cost		

Base OCV: 2 Base DCV: 2
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 6 SPD: 4 ECV: 6
Phases - - 3 - - 6 - - 9 - - 12
PD/rPD 25/ 12 ED/rED 25/ 12
END: 48 STUN: 39 BODY: 14

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
Name: Fireflight
Species: Cybertronian
Gender: Male
Height: 16 feet
Team: Aerialbots

