

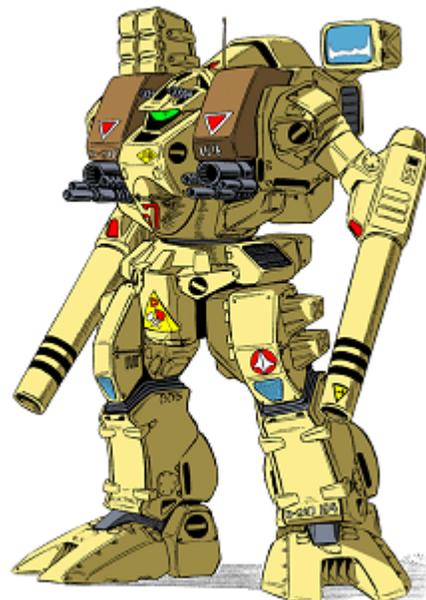
| | | | | |
|--|-------------|----------------------|-------------|------------|
| NAME: Destroid - Excalibur | | | | |
| PLAYER: | | | | |
| VALUE | CHAR | COST | BASE | PTS |
| 50 | Strength | x1 | 50 | 0 |
| 21 | Body | x1 | 18 | 3 |
| 8 | Size | x5 | 0 | 40 |
| 11 | Defense | x3 | 2 | 27 |
| 20 | Dexterity | x3 | 10 | 30 |
| 6 | Speed | x10 | 3.0 | 30 |
| Characteristics Cost: | | | | 130 |
| STR Roll: 19- | Run | | | 15" |
| DEX Roll: 13- | Swim | | | 2" |
| INT Roll: 11- | Jump | | | 10" |
| EGO Roll: 11- | | | | |
| PER Roll: 11- | | | | |
| Experience: 0 | | | | |
| DISADVANTAGES | | BASE: 386+PTS | | |
| Distinctive,"Military mecha",not concealable, major | | 20 | | |
| Rep,"Heroic Robotech Defense Force vehicle", occur 11- | | 10 | | |
| Disadvantages Total : | | 30 | | |
| Experience Spent + | | 0 | | |
| Total Points = | | 416 | | |

ROBOTECH

HERO 4TH EDITION

| PTS | POWERS | END |
|------------------------------|--|-----------------------------------|
| 3 | 2 Extra Limbs,"Arms & Legs",Limited Manipulation(-1/2) | |
| 19 | Life Support,doesn't breathe,safe in vacuum/pressure,safe in radiation,safe in heat/cold | |
| 130 | MP (260),"Weapons", OIF(-1),bulky | |
| 2u | 4 1/2D6 EB,"Flame Thrower",65-125 Charges(+3/4) | |
| 4u | 3D6+1 RKA,"Laser",No Knockback(-1/4),0 END (+1/2),[x5 Increased Max Range(+1/4),Not underwater(-1/4) | |
| 5u | 3D6+1 RKA,"Auto Cannon",vs physical defense,65-125 Charges(+3/4),x5 Increased Max Range (+1/4) | |
| 6u | 3D6+1 RKA,"Grenade Launcher",Explosion (+1/2),65-125 Charges (+3/4),x5 Increased Max Range(+1/4) | |
| 5u | 3 1/2D6 RKA,"Machine guns",vs physical defense,65-125 Charges(+3/4) | |
| 7u | 4 1/2D6 RKA,"Partical Beam Cannons",0 END (+1/2),x5 Increased Max Range(+1/4),[x5 Increased Max Range (+1/4),Not underwater (-1/4) | |
| 12u | 4 1/2D6 RKA,"Short Range Missiles",33-64 Charges(+1/2),x5 Autofire(+1/2),x25 Increased Max Range (+1/2),Area Effect (+1),radius | |
| 9u | 5D6+1 RKA,"Medium Range Missiles",5-6 Charges(-3/4),x5 Autofire(+1/2),x125 Increased Max Range (+3/4),Area Effect (+1),radius | |
| 51 | PKG,"Sensors",OIF(-1), bulky | |
| (5) | 360 Degree Sensing, Radio Group | |
| (11) | 4" Change Environment, "Searchlight",0 END (+1/2) | |
| (2) | Discriminatory,Radar | |
| (2) | +2 Enhanced PER, "External audio pick-up",Hearing,x5 | |
| Disadvantages Total : | | 30 |
| Experience Spent + | | 0 |
| Total Points = | | 416 |
| PTS | | Powers Total |
| 278 | | 130 + Characteristic Total |
| 408 | | = Total Cost |

| | | | | | | |
|---|--------------|-----------------|--------------|--------------------|-----------|--------------|
| Base OCV: 7 | | Base DCV: 7 | | | | |
| Adjustment + | Final OCV = | Adjustment + | Final DCV = | | | |
| Maneuver | Phase | OCV | DCV | Effect | | |
| Block | 1/2 | +0 | +0 | stops attack | | |
| Brace | 0 | +2 | 1/2 | +2 vs RMod | | |
| Disarm | 1/2 | -2 | +0 | STR vs STR | | |
| Dodge | 1/2 | +0 | +3 | all attacks | | |
| Grab | 1/2 | -1 | -2 | grab, do STR | | |
| Haymaker | 1/2 | +0 | -5 | x1 1/2 STR | | |
| Move By | 1/2 | -2 | -2 | STR/2+v/5 | | |
| Move Through | 1/2 | -v/5 | -3 | STR+v/3 | | |
| Set | 1 | +1 | +0 | | | |
| Rang | <4 | <8 | <16 | <32 | <64 | <128 |
| RMod | -0 | -2 | -4 | -6 | -8 | -10 |
| DEX: 20 | | SPD: 6 | | ECV: 3 | | |
| Phases - 2 | | - 4 | | - 6 - 8 - 10 - 12 | | |
| PD/rPD 2/ | | 0 | | ED/rED 2/ 0 | | |
| END: 20 | | STUN: 20 | | BODY: 21 | | |
| 3D6 | Loc | StunX | NStun | BodyX | CV | Armor |
| 3-5 | Head | x5 | x2 | x2 | -8 | |
| 6 | Hands | x1 | x1/2 | x1/2 | -6 | |
| 7-8 | Arms | x2 | x1/2 | x1/2 | -5 | |
| 9 | Shoulders | x3 | x1 | x1 | -5 | |
| 10-11 | Chest | x3 | x1 | x1 | -3 | |
| 12 | Stomach | x4 | x1 1/2 | x1 | -7 | |
| 13 | Vitals | x4 | x1 1/2 | x2 | -8 | |
| 14 | Thighs | x2 | x1 | x1 | -4 | |
| 15-16 | Legs | x2 | x1/2 | x1/2 | -6 | |
| 17-18 | Feet | x1 | x1/2 | x1/2 | -8 | |
| NOTES | | | | | | |
| Last updated October 8th, 2016 by Mathew R. Ignash. | | | | | | |
| - | | | | | | |
| Robotech (550) p56 | | | | | | |
| Name: Excalibur | | | | | | |
| Team: Robotech Defense Force | | | | | | |
| Height: 36.1 feet | | | | | | |
| Weight: 16 tons | | | | | | |



| DISADVANTAGES | PTS | PTS | POWERS | END | PTS | POWERS | END |
|---------------|-----|-----|--|-----|-----|--------|-----|
| | | | Increased Max Range (+1/4) (5) -0 Images, "Loudspeaker",Hearing, Only to amplify sounds(-1),0 END(+1/2) 0 (2) IR Vision (7) Radar Sense (2) Radio XMIT/REC (13) +18 Telescopic Sense, Radio Group (2) UV Vision 25 15" Running,No turn mode(+1/4) | | | | |