

NAME: Desolataur
PLAYER:

VALUE	CHAR	COST	BASE	PTS
40/45	Strength	x1	10	30
14	Dexterity	x3	10	12
20	Constitution	x2	10	20
15	Body	x2	10	10
18	Intelligence	x1	10	8
23	Ego	x2	10	26
25	Presence	x1	10	15
2	Comeliness	x1/2	10	-4
18/19	Physical Defex	x1	8	10
14/15	Energy Defens	x1	4	10
4	Speed	x10	2.4	16
13	Recovery	x2	12	2
44	Endurance	x1/2	40	2
47	Stun	x1	45	2
Characteristics Cost:				159

STR Roll: 18-	Run	12"
DEX Roll: 12-	Swim	2"
INT Roll: 13-	Jump	9"
EGO Roll: 14-		
PER Roll: 13-		

Experience: 387

DISADVANTAGES	BASE:	200+PTS
Distinctive,"Adept",easily concealable,minor	5	
Distinctive,"Space Demon",not concealable,extreme	25	
Enraged,"If tricked",uncommon,occur 14-,recover 11-	10	
Hunted,"Various demon rivals",as powerful,harsh,appear 8-	10	
Hunted,"Grand Protector Armada",less powerful,harsh,appear 11-	10	
Psych Lim,"Power hungry",common,strong	15	
Psych Lim,"Vengeful",common,strong	15	
Psych Lim,"Cannot lie to mortals",common,total	20	
Rep,"Evil",occur 14-,extreme reputation	20	
Rivalry,"Other ancient powers",professional	5	
Vuln,"Magic items",uncommon,x2 stun	10	
Vuln,"Magic items",uncommon,x1 1/2 body	5	

Disadvantages Total : 150
Experience Spent + 387
Total Points = 737



PLAY WITH THIS TOO

PTS	POWERS	END
45	15/15 Armor	
7	1 LVLS Density Increase (stats already included), Always On(-1/2),0 END Persistent(+1)	0
50	EC (50),"Demon Powers"	0
50a)	15D6 EB,"Purple Fire Breath",Incantation (-1/4),0 END(+1/2)	0
41b)	3D6 HKA,"Horns",vs physical defense,IIF (-1/4),Double Knockback(+3/4),0 END (+1/2)	0
35	X-D Move,Trigger (+1/4),Desc: When taken to below 0 BODY. ,0 END(+1/2)	0
30	Life Support,doesn't breathe,doesn't eat/sleep/excrete,safe in vacuum/pressure, safe in radiation,safe in heat/cold,immune to disease,immune to aging	0
6	1 BODY Regen,recovery rate: per hour	
18	12" Running,1/2 END (+1/4)	1
5	UV Vision	
82	VPP (55),"Magic" ==Perks==	
30	Followers: D-Mon (150pt)	
5	Member of Aristocracy ==Skills==	
7	KS: Ancient Knowledge 17-, (INT based)	
21	7 Levels: Sword, Horns and Rifles,tight group	
9	Magic 17-	
3	Persuasion 14-	
3	Tactics 13-	
2	WF,Swords,Rifles ==Talents==	
20	11- Universal Translator ==Equipment==	
10	5/5 Armor,OIF(-1/2)	
97	PKG,"Sword of Desolation",OAF(-1)	
(90)	6D6 HKA,vs physical defense,0 END(+1/2),x1 Armor Piercing(+1/2)	0
(7)	+20 PRE,Only to defend against PRE attacks (-1)	
2	Radio XMIT/REC,OAF(-1)	

578 : Powers Total
159 + Characteristic Total
737 = Total Cost

Base OCV: 5 Base DCV: 5
 Adjustment + Adjustment +
 Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 14 SPD: 4 ECV: 8
 Phases - - 3 - - 6 - - 9 - - 12
 PD/rPD 39/ 20 ED/rED 35/ 20
 END: 44 STUN: 47 BODY: 15

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
 Updated April 1st, 2017 by Mathew R. Ignash.
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 Code name: Desolataur
 Motto: "We are the balance of creation."
 Team: None
 Partner: D-Mon
 Species: Space Demon
 Gender: Male
 Age: Unknown

