

NAME: DarkWing - Low
PLAYER:

VALUE	CHAR	COST	BASE	PTS
10/30	Strength	x1	10	0
23	Dexterity	x3	10	39
10/28	Constitution	x2	10	0
11	Body	x2	10	2
18	Intelligence	x1	10	8
11	Ego	x2	10	2
20	Presence	x1	10	10
14	Comeliness	x1/2	10	2
2/20	Physical Defex	x1	2	0
2/20	Energy Defens	x1	2	0
5	Speed	x10	3.3	17
4	Recovery	x2	4	0
20/46	Endurance	x1/2	20	0
21/27	Stun	x1	21	0
Characteristics Cost:				80

STR Roll: 15-	Run	6"
DEX Roll: 14-	Swim	2"
INT Roll: 13-	Jump	6"
EGO Roll: 11-	Flight	13"
PER Roll: 13-		

Experience: 0

DISADVANTAGES	BASE:	100+PTS
Berserk, "When loosing or injured", common, occur 11-, recover 14-		15
Hunted, "Isreali Intelligence", more powerful, harsh, appear 8-		15
Hunted, "UNTIL", more powerful, non-combat influence, harsh, appear 8-		20
Psych Lim, "Nazi ideals", common, total		20
Psych Lim, "Arrogance", common, strong		15
Psych Lim, "Misogyny", common, total		20
Rep, "Villain", occur 14-		15
Rivalry, "Doctor GoldWing", professional, in superior position		10
Vuln, "Poison & Gas", common, x2 stun		20

Disadvantages Total : 150
Experience Spent + 0
Total Points = 250

ENEMIES

PTS	POWERS	END
==Skills==		
3	Acrobatics 14-	
3	Breakfall 14-	
2	KS: Conspiracy theories 11-	
2	KS: International Fascist groups 11-	
8	1 Levels, all combat	
2	1 Levels	
==Equipment==		
13	13" Flight, OAF(-1)	3
50	MP (75), "Battlesuit weapons", OIF(-1/2)	
5u	6D6 EB, NND(+1), Defense: LS: Vacuum, Sonic Powers, 1/2 END (+1/4)	3
5u	12D6 EB, 1/2 END(+1/4)	3
77	PKG, "Battlesuit", OIF(-1/2)	2
(18)	+18 CON, doesn't add to figured	
(12)	+18 ED	
(9)	+26 END	
(12)	+18 PD	
(10)	Sonar	
(10)	+20 STR, doesn't add to figured	2
(4)	+6 STUN	
(2)	+2 Telescopic Sense, Sight Group	

170 : **Powers Total**
80 + **Characteristic Total**
250 = **Total Cost**

Base OCV: 8 Base DCV: 8
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 23 SPD: 5 ECV: 4
Phases - - 3 - 5 - - 8 - 10 - 12
PD/rPD 20/ 0 ED/rED 20/ 0
END: 46 STUN: 27 BODY: 11

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES

Kingdom of Champions (410)
p168
Name: DarkWing
Species: Human
Gender: Male

