

**NAME:** Cherry Bomb  
**PLAYER:**

VALUE	CHAR	COST	BASE	PTS
20	Strength	x1	10	10
20	Dexterity	x3	10	30
20	Constitution	x2	10	20
14	Body	x2	10	8
13	Intelligence	x1	10	3
18	Ego	x2	10	16
8	Presence	x1	10	-2
16	Comeliness	x1/2	10	3
4	Physical Defex	x1	4	0
4	Energy Defens	x1	4	0
4	Speed	x10	3.0	10
8	Recovery	x2	8	0
40	Endurance	x1/2	40	0
36	Stun	x1	34	2
<b>Characteristics Cost:</b>				100

<b>STR Roll:</b> 13-	Run	8"
<b>DEX Roll:</b> 13-	Swim	2"
<b>INT Roll:</b> 12-	Jump	4"
<b>EGO Roll:</b> 13-		
<b>PER Roll:</b> 12-		

**Experience:** 35

DISADVANTAGES	BASE:	200+PTS
Hunted, "US Government", as powerful, non-combat influence, harsh, appear	8-	15
Normal Stats		20
Psych Lim, "Violent killer", common, strong		15
Psych Lim, "Hates America", very common, strong		20
Rep, "Mad bomber", occur 11-, extreme reputation		15
Secret ID, "Nastassia Blonsky"		15
Watched, "Russian government", more powerful, non-combat influence, harsh, appear	14-	15

**Disadvantages Total :** 115  
**Experience Spent +** 35  
**Total Points =** 350



**PTS**                      **POWERS**                      **END**

- 4 8" Running                      2
- ==Perks==
- 2 11- Contact: Spy world
- ==Skills==
- 5 Computer Programming
- 13-
- 5 Concealment 13-
- 5 Deduction 13-
- 21 Demolitions 20-
- 7 Electronics 13-
- 7 Gambling 13-
- 7 Interrogation 13-
- 5 Lang: English, imitate dialects
- 0 Lang: Russian, native
- 3 Legsweep, "Side Kick"
- 4 Martial Block, "Cower"
- 4 M Strike, "Middle Punch"
- 7 Mechanics 13-
- 5 Paramedic 13-
- 7 Persuasion 13-
- 10 PS: Juggler 20-, (DEX based)
- 2 PS: SCUBA Diver 11-
- 3 Stealth 13-
- 1 Streetwise 8-
- 1 TF, Boats
- 1 WF, Pistols
- ==Talents==
- 3 13- Fast Draw
- ==Weapons==
- 25 EC (50), "Explosives", OAF(-1)
- 28a) 10D6 EB, "Grenades", 9-12 Charges(-1/4), Area Effect(+1), radius, Time Delay (+1/4)                      0
- 38b) 4D6 RKA, "Dynamite", vs physical defense, 9-12 Charges(-1/4), Area Effect(+1), radius, Time Delay(+1/4)                      0
- 40c) 5D6 RKA, "Energy Bombs", 4 Charges(-1), Area Effect(+1), radius, Time Delay (+1/4)                      0

250 : **Powers Total**  
100 + **Characteristic Total**  
350 = **Total Cost**

Base OCV: 7                      Base DCV: 7  
Adjustment +                      Adjustment +  
Final OCV =                      Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	
Legsweep	1/2	+2	-1	5D6
Martial Block	1/2	+2	+2	
M Strike	1/2	+0	+2	6D6

<b>Rang</b>	<4	<8	<16	<32	<64	<128
<b>RMod</b>	-0	-2	-4	-6	-8	-10

DEX: 20                      SPD: 4                      ECV: 6  
Phases - - 3 - - 6 - - 9 - - 12  
PD/rPD 4/ 0                      ED/rED 4/ 0  
END: 40                      STUN: 36                      BODY: 14

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

**NOTES**  
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Name: Nastassia Blonsky  
Species: Human  
Gender: Female  
Height: 5 feet 6 inches  
Weight: 109 pounds  
Hair: Auburn  
Eyes: Brown