

NAME: Caliburst (G1)
PLAYER:

VALUE	CHAR	COST	BASE	PTS
13/18	Strength	x1	10	3
18	Dexterity	x3	10	24
13	Constitution	x2	10	6
10/11	Body	x2	10	0
13	Intelligence	x1	10	3
8	Ego	x2	10	-4
20	Presence	x1	10	10
10	Comeliness	x1/2	10	0
8	Physical Defex	x1	3	5
8	Energy Defens	x1	3	5
4	Speed	x10	2.8	12
9	Recovery	x2	6	6
26	Endurance	x1/2	26	0
25/26	Stun	x1	24	1
Characteristics Cost:				71

STR Roll: 13-	Run	7"
DEX Roll: 13-	Swim	2"
INT Roll: 12-	Jump	4"
EGO Roll: 11-	Flight	8"
PER Roll: 12-		

Experience: 0

DISADVANTAGES	BASE:	100+PTS
Accidental Chg, "To human form if Stunned", very common, occur 11-		20
Distinctive, "Bio-engineered Nebulan", easily concealable, minor Hunted, "Anti-Decepticon forces", as powerful, harsh, appear 11-		5
Normal Stats		20
Physical Lim, "No hands in gun form", infrequently, slightly		5
Psych Lim, "Coward", uncommon, strong		10
Psych Lim, "Over acts constantly", common, moderate		10
Psych Lim, "Greedy", common, strong		15
Rep, "Evil Nebulan", occur 11-, extreme reputation		15
Rivalry, "Other Targetmasters", professional		5
Watched, "Decepticon leaders", more powerful, mild, appear 8-		5

Disadvantages Total : 125
Experience Spent + 0
Total Points = 225

THE TRANSFORMERS

HERO 4TH EDITION

PTS	POWERS	END
==Perks==		
10	2D6 Luck	
==Skills==		
3	Acting 13-	
3	High Society 13-	
12	6 Levels: Automatic Machine Gun	
3	Oratory 13-	
3	Persuasion 13-	
3	PS: Actor 13-, (PRE based)	
==Equipment==		
7	EC (10), "Targetmaster", OIF (-1/2)	
7a)	7/7 Armor	
7b)	8" Flight, x4 Non-Combat	2
5c)	1 LVLS Growth (stats already included), Always On(-1/2), 0 END Persistent(+1)	0
71d)	3D6 RKA, "Automatic Machine Gun", vs physical defense, Only in gun form(-1/4), x5 Autofire(+1/2), 65-125 Charges(+3/4), Usable By Others(+1/4), x1 Armor Piercing(+1/2)	0
5e)	Shape Shift, Concentrate(-1/4), Cannot change form if takes over half Body (-1/4), 0 END Persistent(+1)	0
11	Life Support, doesn't breathe, safe in vacuum/pressure, safe in heat/cold, OIF(-1/2)	
3	Radio XMIT/REC, OIF (-1/2)	
1	+1" Running, OIF(-1/2)	0

154 : **Powers Total**
 71 + **Characteristic Total**
 225 = **Total Cost**

Base OCV: 6 Base DCV: 6
 Adjustment + Adjustment +
 Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 18 SPD: 4 ECV: 3
 Phases - - 3 - - 6 - - 9 - - 12
 PD/rPD 15/ 7 ED/rED 15/ 7
 END: 26 STUN: 26 BODY: 11

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
 Name: Caliburst
 Special: Nebulan
 Team: Decepticons

