

**NAME:** Blast Off (G1)  
**PLAYER:**

VALUE	CHAR	COST	BASE	PTS
16/36	Strength	x1	10	6
20	Dexterity	x3	10	30
18	Constitution	x2	10	16
10/14	Body	x2	10	0
16	Intelligence	x1	10	6
10	Ego	x2	10	0
14	Presence	x1	10	4
10	Comeliness	x1/2	10	0
6	Physical Defex	x1	3	3
7	Energy Defens	x1	4	3
4	Speed	x10	3.0	10
8	Recovery	x2	7	2
36	Endurance	x1/2	36	0
27/31	Stun	x1	27	0
<b>Characteristics Cost:</b>				<b>80</b>

<b>STR Roll:</b> 16-	Run	6"
<b>DEX Roll:</b> 13-	Swim	2"
<b>INT Roll:</b> 12-	Jump	7"
<b>EGO Roll:</b> 11-		
<b>PER Roll:</b> 12-		

**Experience:** 44

DISADVANTAGES	BASE:	200+PTS
Accidental Chg, "To robot form if Stunned", very common, occur 11-		20
Distinctive, "Giant robot", easily concealable, major		10
Hunted, "Anti-Decepticon forces", as powerful, harsh, appear 11-		15
Physical Lim, "No hands in vehicle mode", infrequently, slightly		5
Psych Lim, "Bitter", common, moderate		10
Psych Lim, "Aloof", common, strong		15
Psych Lim, "Violent", common, strong		15
Psych Lim, "Rebelous", common, strong		15
Rep, "Evil alien robot", occur 8-, extreme reputation		10
Rivalry, "Other Decepticon warriors", professional		5
Unluck, 3D6		15
Watched, "Decepticon leaders", more powerful, non-combat influence, harsh, appear 14-		15
<b>Disadvantages Total :</b>		<b>150</b>
<b>Experience Spent +</b>		<b>44</b>
<b>Total Points =</b>		<b>394</b>

# TRANSFORMERS

## HERO 4TH EDITION

PTS	POWERS	END
10	EC (10), "TF Powers"	
7a)	7/7 Armor, OIF(-1/2)	
20b)	4 LVLS Growth (stats already included), Always On(-1/2), 0 END Persistent(+1)	0
6c)	Shape Shift, "Space Shuttle", Concentrate (-1/4), Cannot change if takes more than half Body(-1/4), IIF (-1/4), 0 END Persistent(+1)	0
5	5 Flash Defense, Hearing Group	0
14	0" Flight, x64 Non-Combat, Only in vehicle form(-1/4), OIF(-1/2)	0
7	0" Flight, x16 Non-Combat, Only in vehicle form(-1/4), Only in outer space (-1/2), OIF(-1/2)	0
7	HR Radio, OIF(-1/2)	0
22	Life Support, doesn't breathe, safe in vacuum/pressure, safe in radiation, safe in heat/cold, immune to aging	0
50	MP (50)	0
5u	20" Flight, 1/2 END (+1/4)	2
1u	15" Gliding	0
4u	20" Running, 1/2 END (+1/4)	0
78	MP (157), OAF(-1)	0
7u	6D6 RKA, "X-Ray Laser", No Knockback(-1/4), x25 Increased Max Range (+1/2), 17-32 Charges (+1/4)	0
8u	6D6 RKA, "Ionic Blaster", 17-32 Charges(+1/4), +1 Increased Stun Mult (+1/2)	0
8u	6D6 RKA (Sonics), "Duel Sonic Cannons", 17-32 Charges(+1/4), Area Effect(+1/2)	0
10	+10 Telescopic Sense, Sight Group, OIF(-1/2)	0
9	36 STR, 1/2 END(+1/4) ==Skills==	0
3	Combat Piloting	13-
18	6 Levels: Weapons Multipower, tight group	0
0	PS: Space Warrior	8-
3	Navigation	11-
10	10 Rng Levels: X-ray laser, OIF(-1/2)	0
2	WF, Small Arms	0
314	<b>: Powers Total</b>	
80	<b>+ Characteristic Total</b>	
394	<b>= Total Cost</b>	

Base OCV: 7      Base DCV: 7  
Adjustment +      Adjustment +  
Final OCV =      Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 20      SPD: 4      ECV: 3  
Phases - - 3 - - 6 - - 9 - - 12  
PD/rPD 13/ 7      ED/rED 14/ 7  
END: 36      STUN: 31      BODY: 14

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

**NOTES**

Name: Blast Off  
Species: Cybertronian  
Gender: Male  
Height: 16 feet  
Team: Combaticons

