

NAME: Battle Pod - Heavy Art.
PLAYER:

VALUE	CHAR	COST	BASE	PTS
55	Strength	x1	55	0
19	Body	x1	19	0
9	Size	x5	0	45
7	Defense	x3	2	15
21	Dexterity	x3	10	33
7	Speed	x10	3.1	39
Characteristics Cost:				132

STR Roll: 20-	Run	6"
DEX Roll: 13-	Swim	2"
INT Roll: 11-	Jump	11"
EGO Roll: 11-		
PER Roll: 11-		

Experience: 0

DISADVANTAGES **BASE: 440+PTS**
Distinctive,"Alien mecha", 20
not concealable,major
Rep,"Evil Zentraedi war
machine",occur 11-

Disadvantages Total : 30
Experience Spent + 0
Total Points = 470

ROBOTTECH

HERO 4TH EDITION

PTS	POWERS	END
3	2 Extra Limbs,"Legs", Limited Manipulation (-1/2)	
19	Life Support,doesn't breathe,safe in vacuum/pressure,safe in radiation,safe in heat/cold	
64	MP (64),"Propulsion systems"	
4u	27" Flight,"Jets",x8 Non-Combat,Only in space(-1/2)	
6u	29" Running,"Legs",No turn mode(+1/4)	
2u	14" Swimming,"Jets",x8 Non-Combat	
48	MP (96),"Weapons Systems",OIF(-1),bulky	
3u	2 1/2D6 RKA,"Auto Cannons",vs physical defense,0 END(+1/2)	0
5u	3 1/2D6 RKA,"Partical Beam Cannons",0 END (+1/2),[x5 Increased Max Range(+1/4),Not underwater(-1/4)	0
54	PKG,"Sensors",OIF(-1), bulky	
(5)	360 Degree Sensing, Radio Group	
(2)	Discriminatory,Radar	
(5)	-0 Images,"Loudspeaker",Hearing, Only to amplify sounds(-1),0 END(+1/2)	0
(7)	Radar Sense	
(2)	Radio XMIT/REC	
(18)	18 Rng Levels: Weapons Multipower,tight group	
(13)	+18 Telescopic Sense, Radio Group	
(2)	UV Vision	
130	8D6 RKA,"Heavy Missile Launcher",OIF(-1), bulky,4 Charges(-1), x125 Increased Max Range(+3/4),x5 Autofire(+1/2),Area Effect(+1),radius	0

338 : **Powers Total**
132 + **Characteristic Total**
470 = **Total Cost**

Base OCV: 7 Base DCV: 7
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 21 **SPD:** 7 **ECV:** 3
Phases - 2 - 4 - 6 7 - 9 - 11 12
PD/rPD 2/ 0 **ED/rED** 2/ 0
END: 20 **STUN:** 20 **BODY:** 19

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES

Last updated October 9th, 2016
by Mathew R. Ignash.

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0 Robotech (550) p88
Name: Battle Pod - Heavy
Artillery
Height: 62.7 feet
Weight: 41 tons
Team: Zentraedi Legion

