

NAME: Aires
PLAYER:

VALUE	CHAR	COST	BASE	PTS
30/60	Strength	x1	10	20
20	Dexterity	x3	10	30
40	Constitution	x2	10	60
11/15	Body	x2	10	2
6	Intelligence	x1	10	-4
10	Ego	x2	10	0
15	Presence	x1	10	5
4	Comeliness	x1/2	10	-3
30/32	Physical Defex	x1	6	24
25/27	Energy Defens	x1	8	17
4	Speed	x10	3.0	10
20	Recovery	x2	14	12
80	Endurance	x1/2	80	0
58/62	Stun	x1	46	12
Characteristics Cost:				185

STR Roll: 21-	Run	21"
DEX Roll: 13-	Swim	2"
INT Roll: 10-	Jump	12"
EGO Roll: 11-		
PER Roll: 10-		

Experience: 63

DISADVANTAGES	BASE:	100+PTS
DNPC, "Virgo", less powerful, useful skills, appear 14-		10
Enraged, "In combat", very common, occur 14-, recover 11-		15
Distinctive, "Detects as a mutant", easily concealable, major		10
Distinctive, "Horns and massive build", not concealable, major		20
Hunted, "Champions", more powerful, harsh, appear 8-		15
Psych Lim, "Child like and simple minded", very common, strong		20
Psych Lim, "Protective of friends", common, strong		15
Public ID, "Karl "The Killer" Knudsen"		10
Rep, "Simple minded berserker", occur 8-, extreme reputation		10
Watched, "Zodiac", more powerful, non-combat influence, harsh, appear 8-		10

Disadvantages Total : 135
Experience Spent + 63
Total Points = 298

ENEMIES

PTS	POWERS	END
5	9/0 Armor, 8- Activation(-2)	
28	30/25 Damage Resistance	
10	2 LVLS Density Increase (stats already included)	1
27	4 LVLS Growth (stats already included), Always On(-1/2), 0 END Persistent(+1)	
5	7 Mental Defense	
30	21" Running ==Skills==	4
2	KS: Professional Wrestling 11-	
6	3 Levels: Move Through	
0	PS: Professional Wrestler 8-	

113 : **Powers Total**
185 + **Characteristic Total**
298 = **Total Cost**

Base OCV: 7 Base DCV: 7
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

0 DEX: 20 SPD: 4 ECV: 3
Phases - - 3 - - 6 - - 9 - - 12
PD/rPD 41/ 39 ED/rED 27/ 25
END: 80 STUN: 62 BODY: 15

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
The Zodiac Conspiracy (406) p22
Name: Karl Knudsen
Species: Human mutant
Gender: Male
Height: 18 feet tall
Hair: Tan
Team: Zodiac

